

CONFERENCE

Siena – Italian Meetup

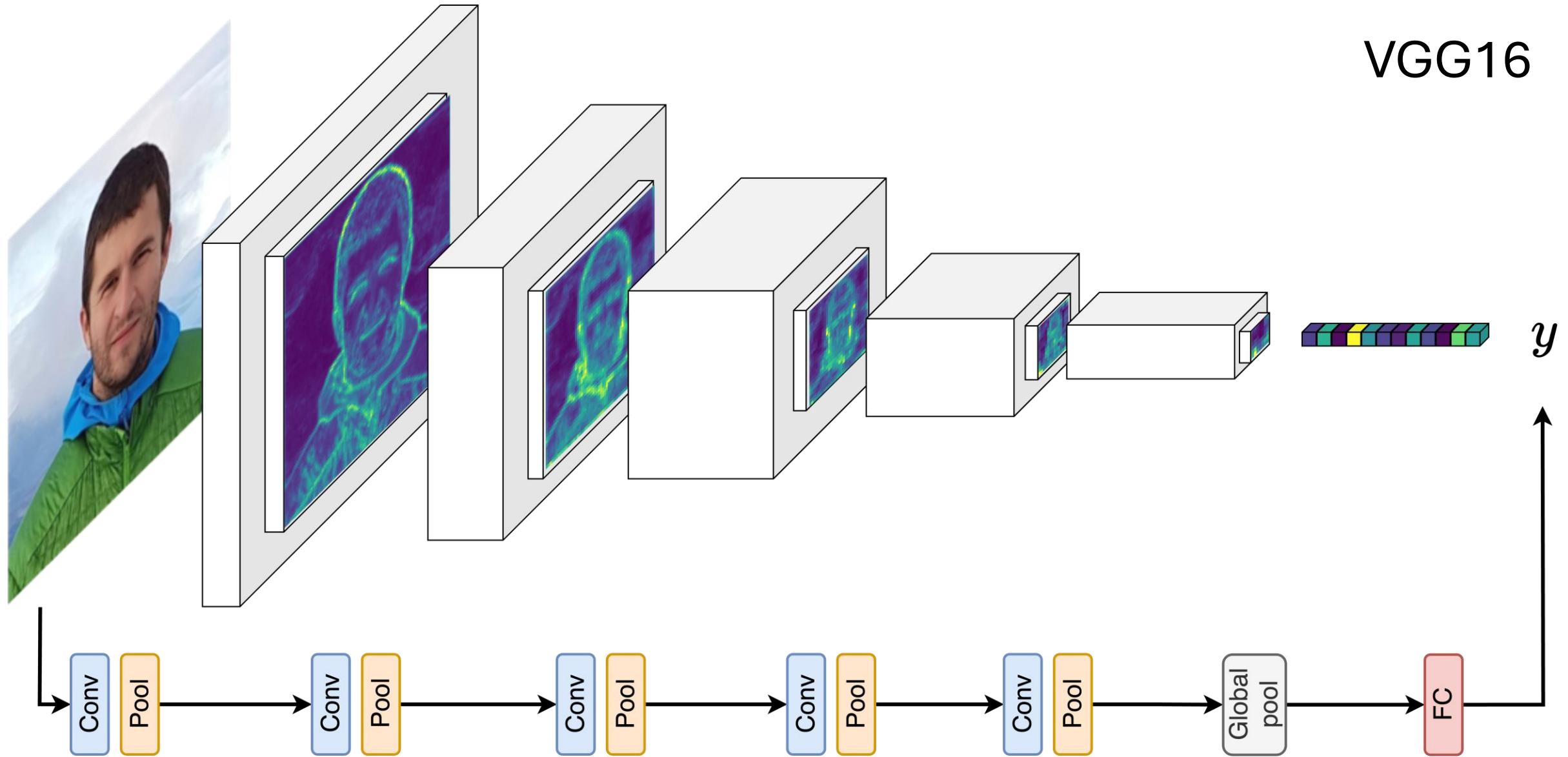
Hierarchical pooling in Graph Neural Networks

Filippo Maria Bianchi

Carlo Abate

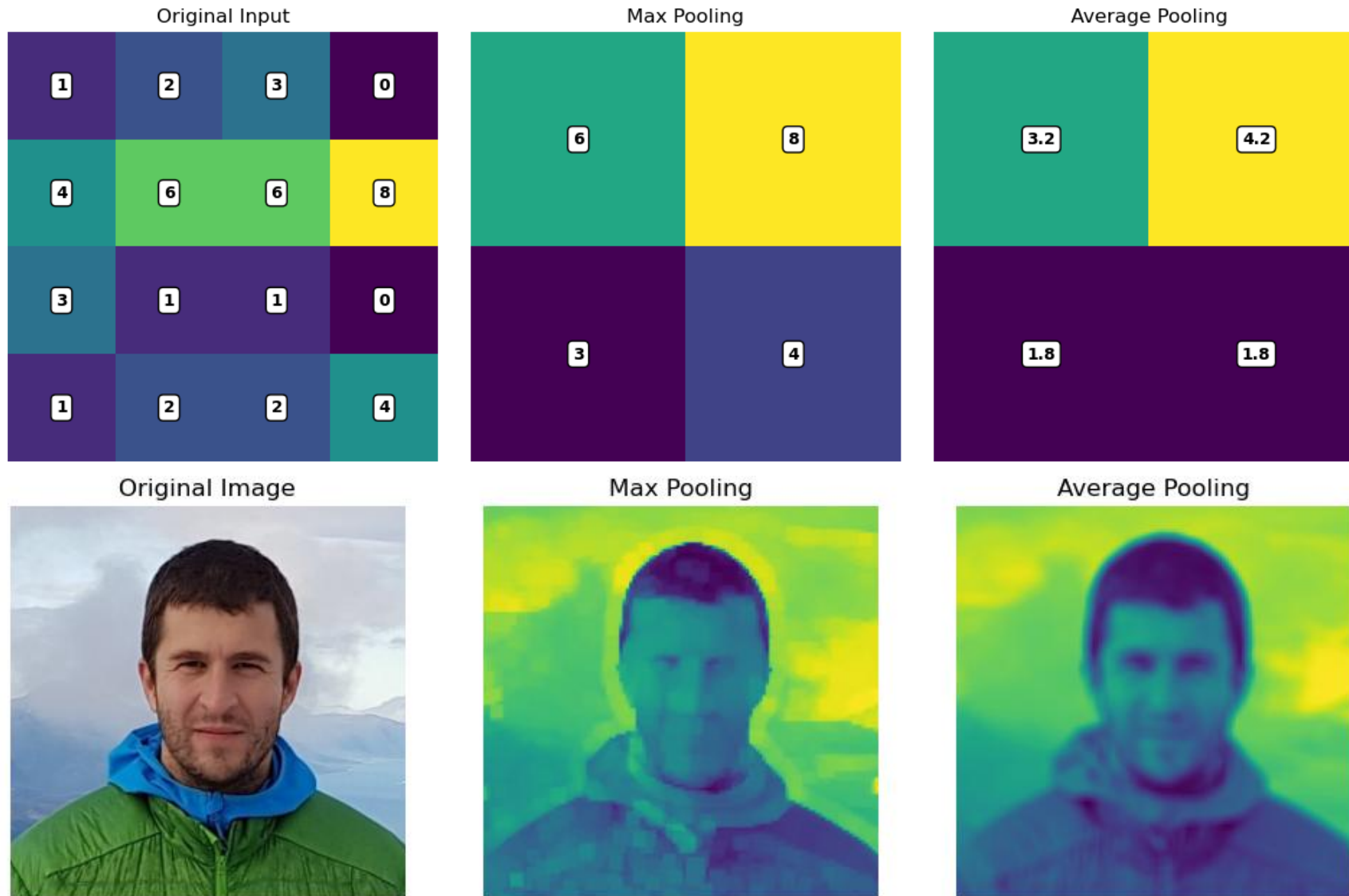
Introduction

CNN architectures



Pooling in CNNs

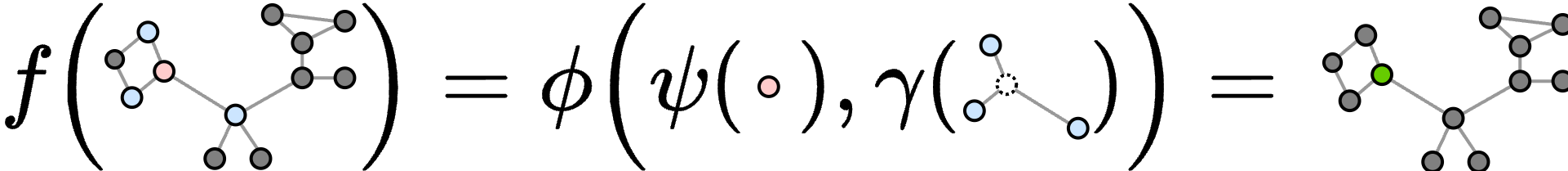
Extract local summaries from adjacent pixels



GNNs and MP

Graph Neural Networks

One or more **Message-Passing (MP)** layers learn a node representation ● for each node.

$$f\left(\text{graph}\right) = \phi\left(\psi(\text{node}), \gamma(\text{neighborhood})\right) = \text{updated graph}$$


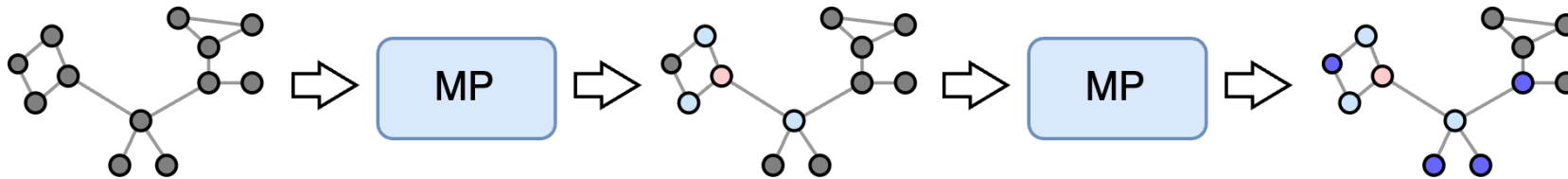
The diagram illustrates the Message-Passing (MP) operation in a Graph Neural Network. It shows a function f applied to a graph, resulting in an updated graph where a node's representation is updated based on its neighbors.

The graph structure consists of several nodes and edges. In the initial state (left), a node is highlighted in red. In the updated state (right), this node is highlighted in green, indicating its representation has been updated based on the information from its neighbors.

GNN architectures

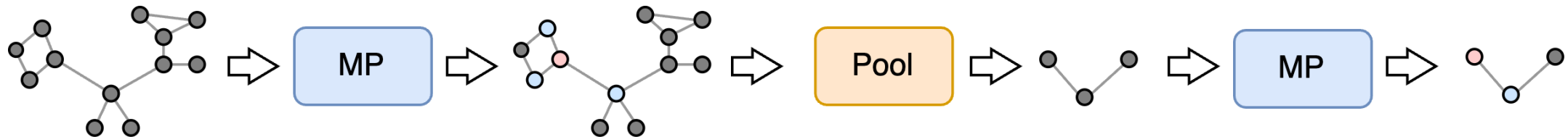
Flat (classic)

- Each MP progressively learns **more complex** representations and accounts for **longer** spatial relationships.



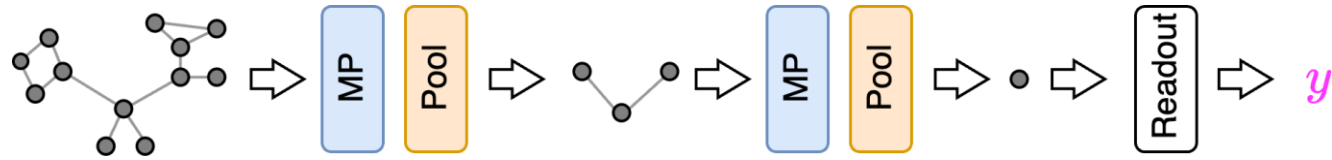
Hierarchical

- **Distill** global information from the graph
- Quickly **expand** the receptive field using fewer MP layers

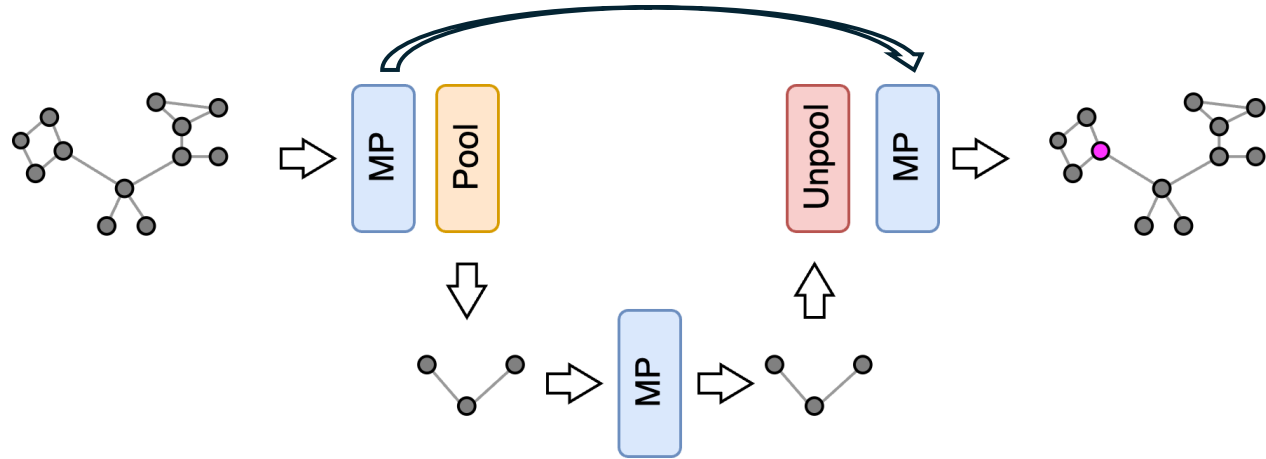


Hierarchical GNNs tasks

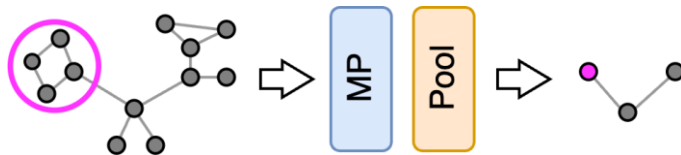
- Graph-level



- Node-level

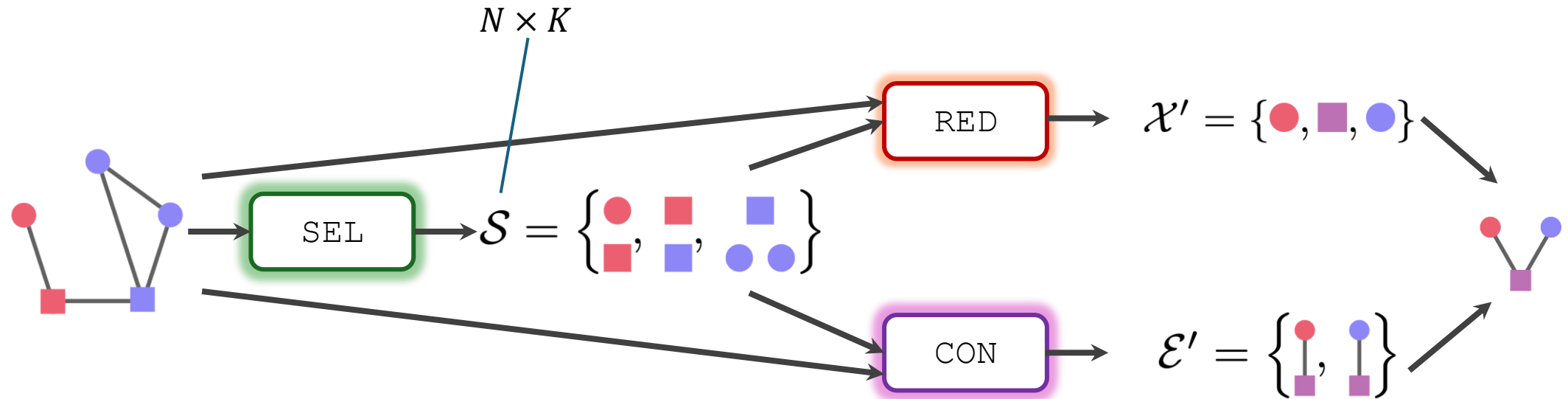


- Community-level



SRC – Select, Reduce, Connect

- Describe pooling operators as a composition of three functions.
- Different methods are obtained with different SEL, RED, CON.



Global pooling

- Combines only node features
- Does not account for topology

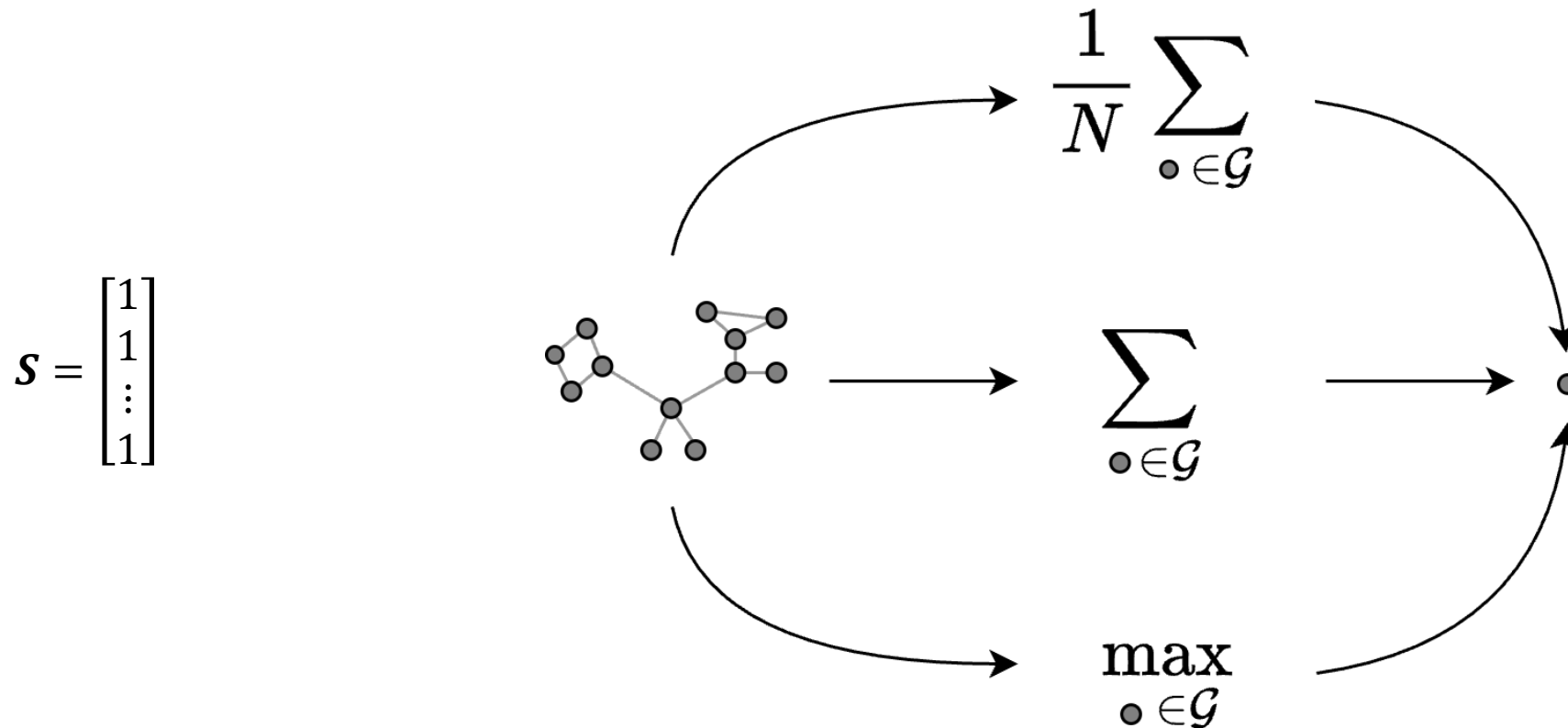
Global pooling

- Combines only node features
- Does not account for topology

$$s = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}$$

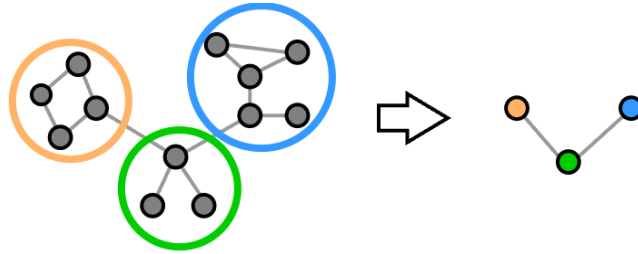
Global pooling

- Combines only node features
- Does not account for topology

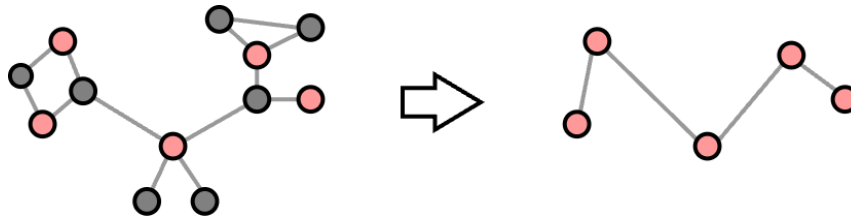


Hierarchical graph pooling families

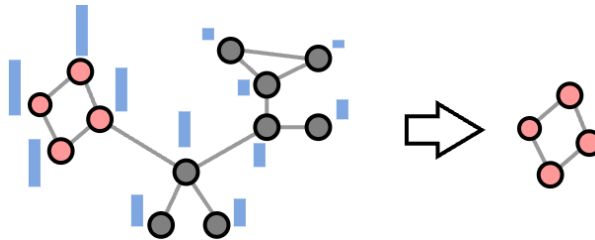
- Soft clustering



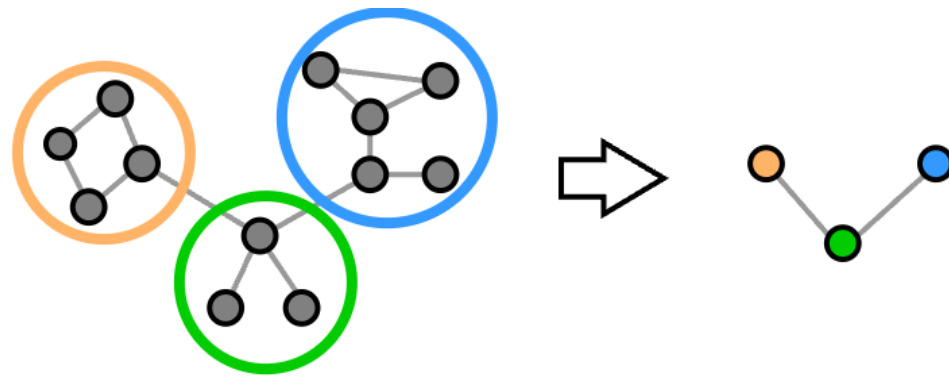
- 1-over- k



- Scoring-based

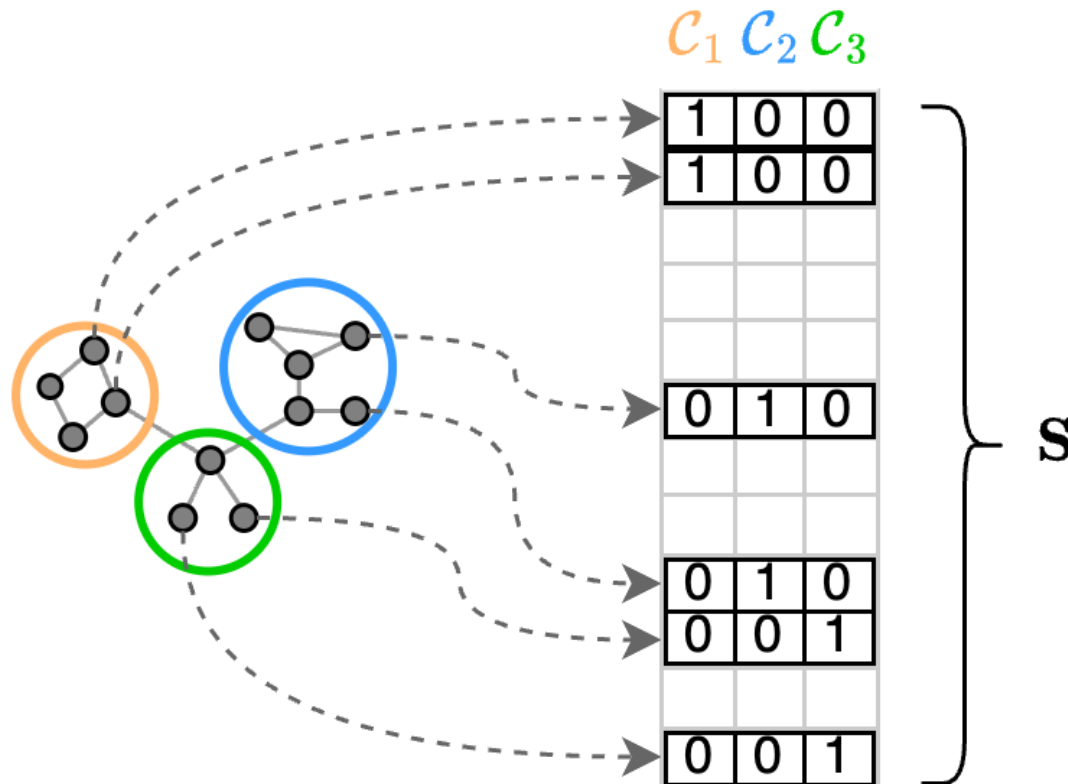


Soft Clustering

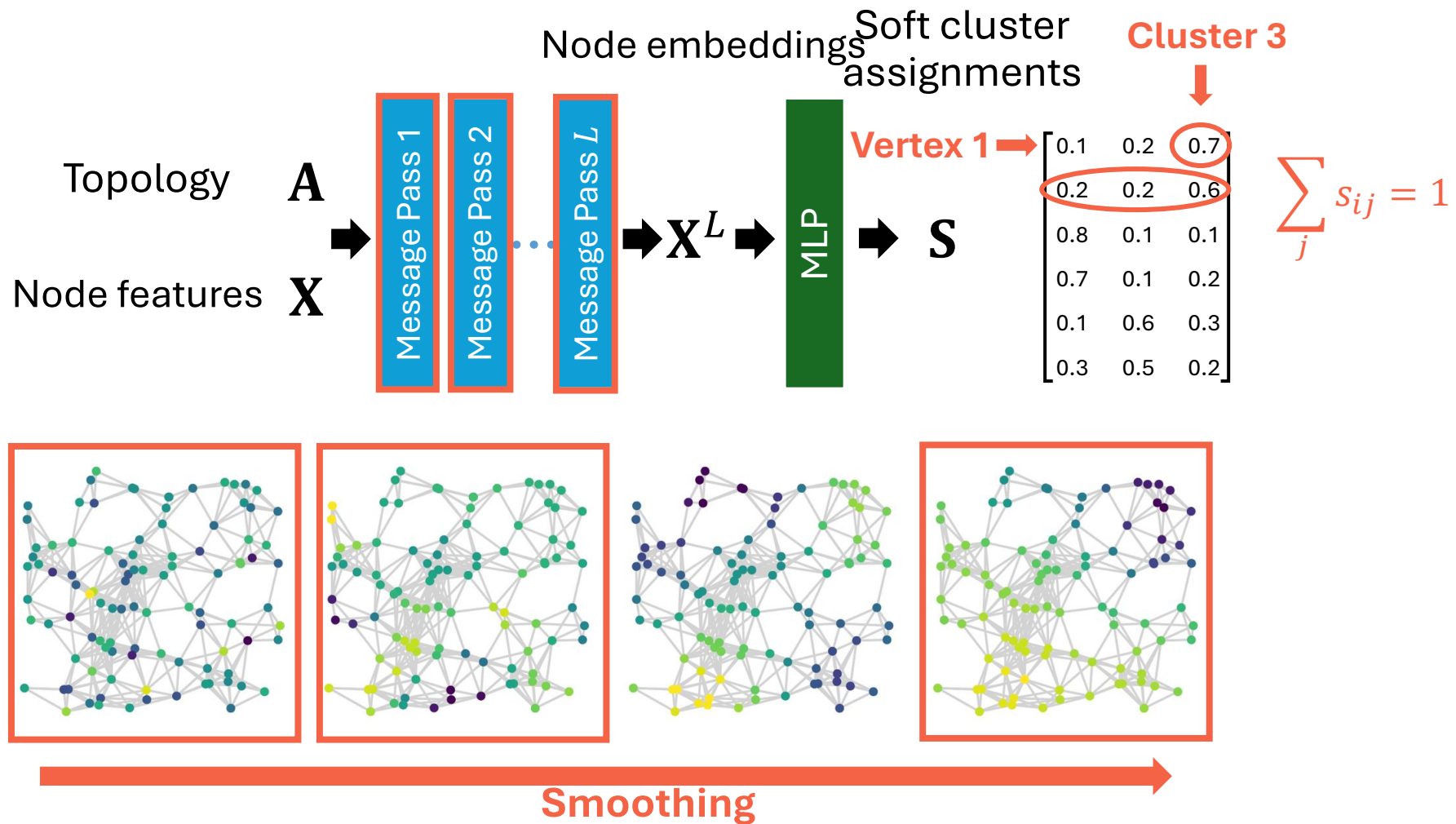


Cluster-based

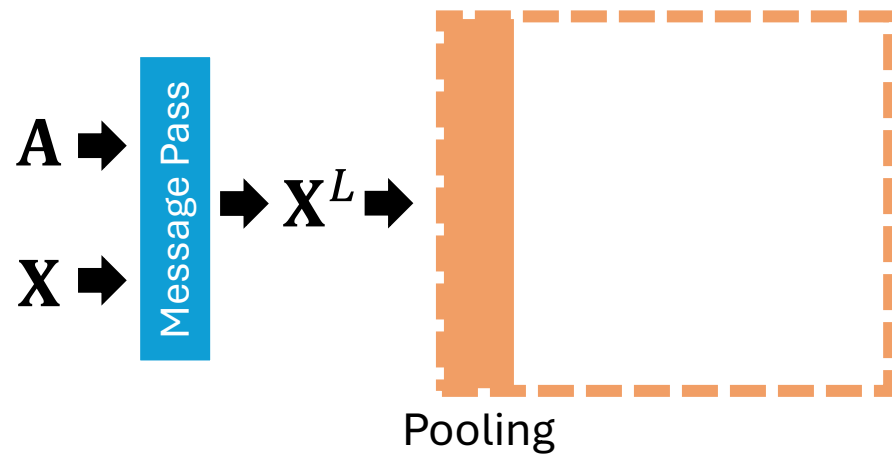
- Aggregates nodes that have **similar features** and are **strongly connected**
- The clustering partition is induced by an assignment matrix **S**.



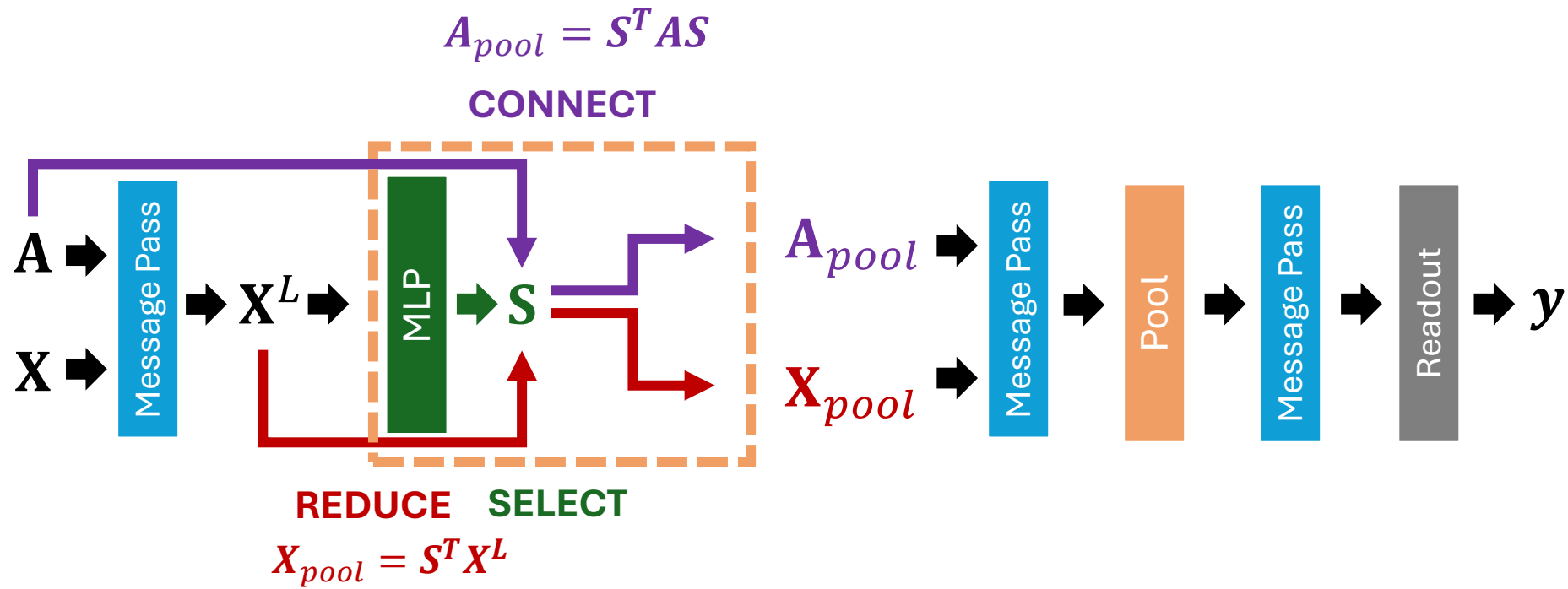
General framework



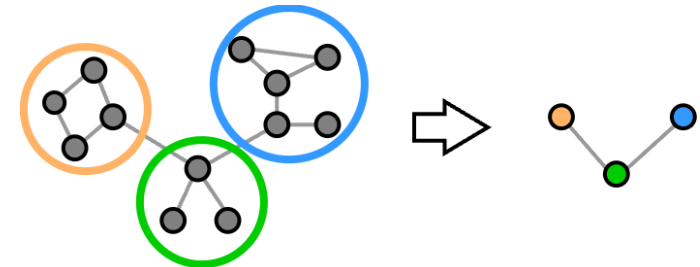
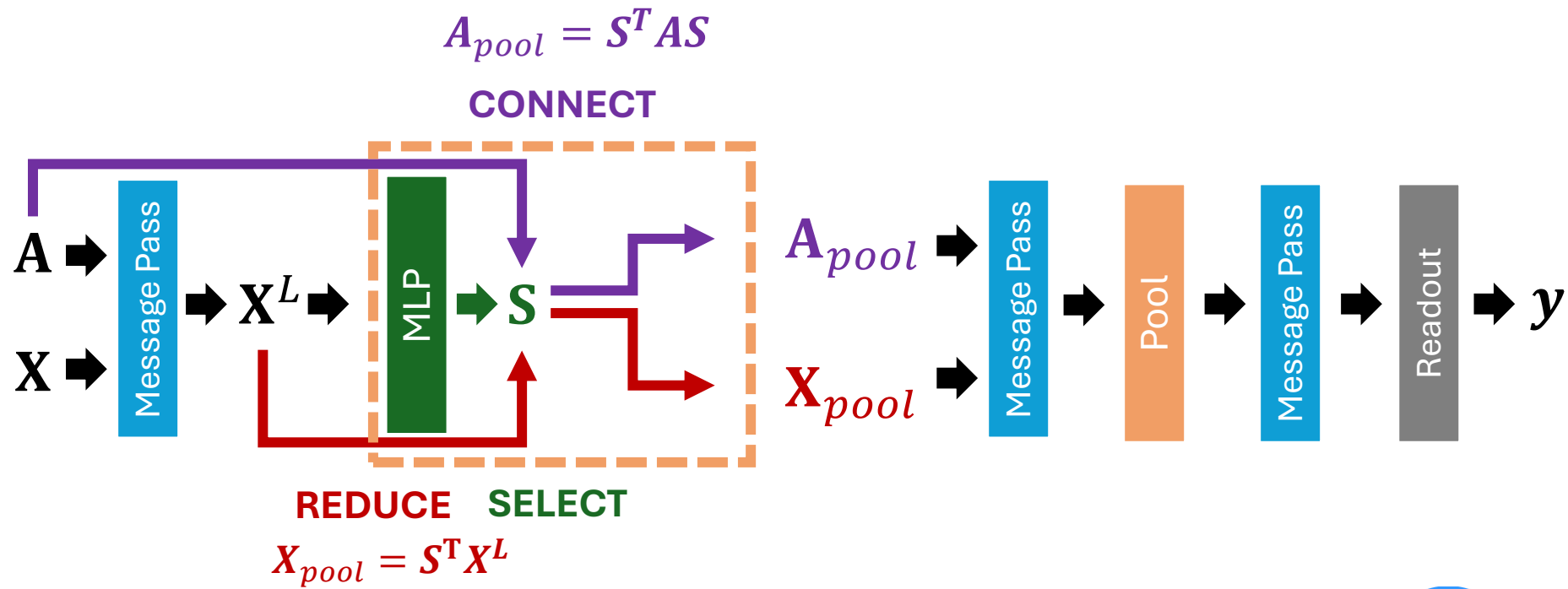
Workflow



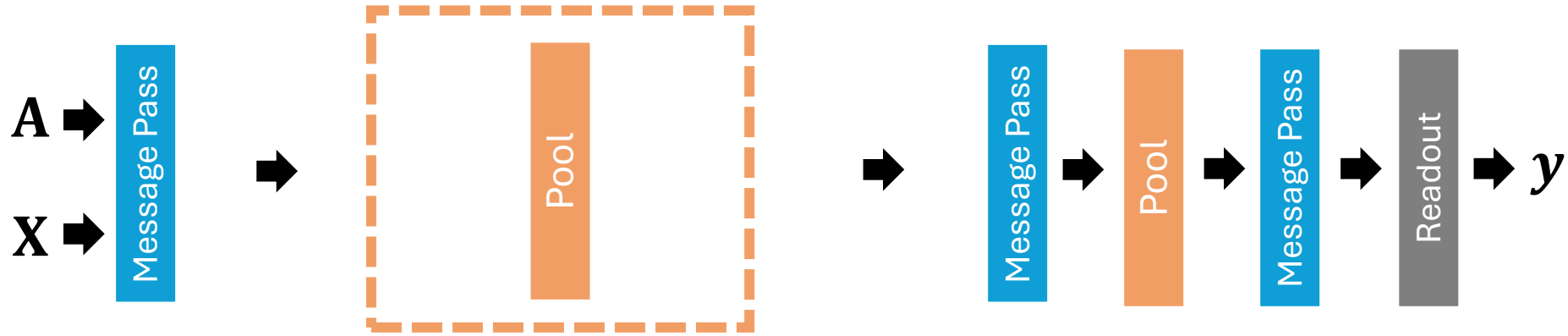
Workflow



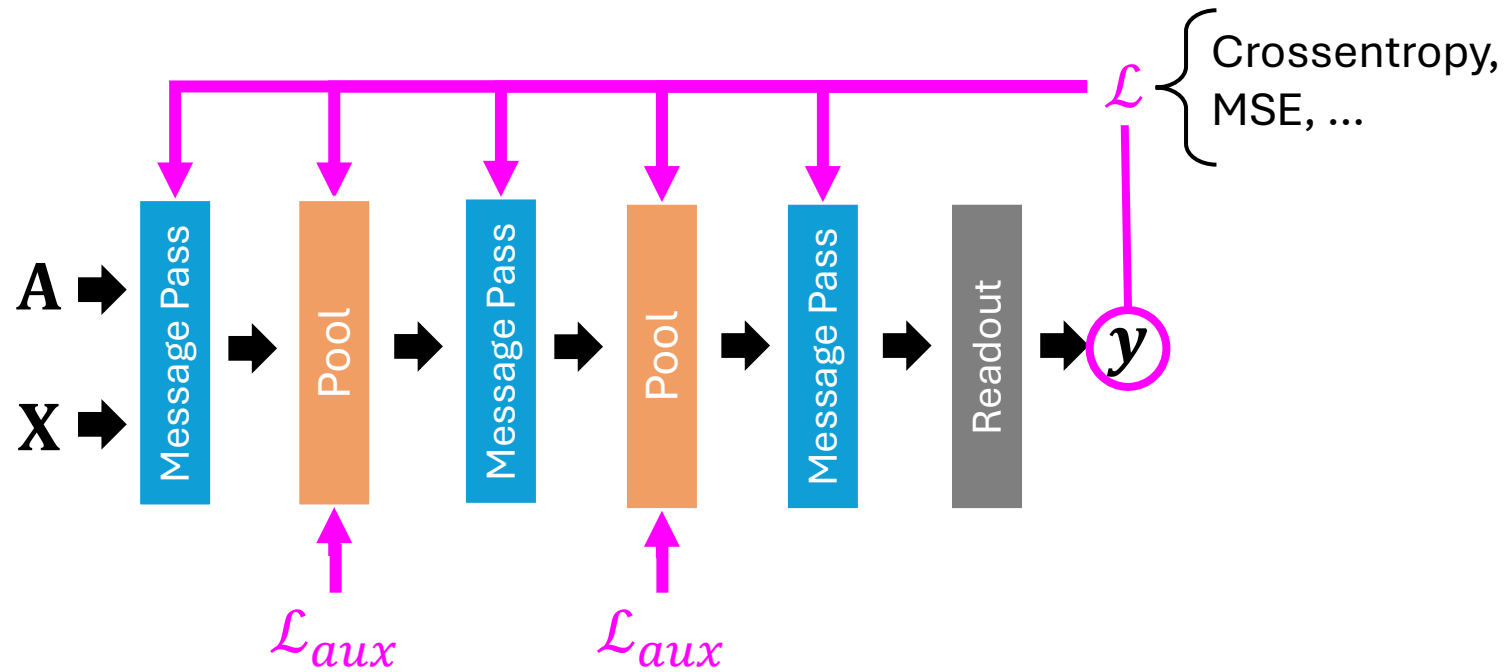
Workflow



Training



Training



Degenerate solutions

- All nodes in one cluster
- Uniform membership

$$\begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0.3 & 0.3 & 0.3 \\ 0.3 & 0.3 & 0.3 \\ 0.3 & 0.3 & 0.3 \\ 0.3 & 0.3 & 0.3 \\ 0.3 & 0.3 & 0.3 \end{bmatrix}$$

Auxiliary losses

Diffpool

Link reconstruction

$$\left\| \mathbf{A} - \text{softmax}(\mathbf{S})\text{softmax}(\mathbf{S})^\top \right\|_F$$

Mincut

mincut

$$-\frac{\text{Tr}(\mathbf{S}^\top \mathbf{A} \mathbf{S})}{\text{Tr}(\mathbf{S}^\top \mathbf{D} \mathbf{S})}$$

DMoN

Modularity

$$-\frac{1}{2M} \text{Tr}(\mathbf{S}^\top \mathbf{B} \mathbf{S})$$

TVGNN

Asym Cheeger Cut

$$\frac{1}{2M} \sum_{k=1}^K \sum_{i=1}^N \sum_{j=i}^N a_{i,j} |s_{i,k} - s_{j,k}|$$

Cluster assignments



Topology

Entropy

$$\frac{1}{N} \sum_{n=1}^N H(\mathbf{S})$$

Orthogonality

$$\left\| \frac{\mathbf{S}^\top \mathbf{S}}{\|\mathbf{S}^\top \mathbf{S}\|_F} - \frac{\mathbf{I}_C}{\sqrt{C}} \right\|_F$$

Collapse

$$\frac{\sqrt{C}}{N} \left\| \sum_i \mathbf{c}_i^\top \right\|_F - 1$$

Balance

$$\sum_{k=1}^K \|\mathbf{s}_{:,k} - \text{quant}_\rho(\mathbf{s}_{:,k})\|_{1,\rho}$$

**Well-formed clusters
(no degenerate solutions)**

Ying, Z., et al. "Hierarchical graph representation learning with differentiable pooling", 2018.

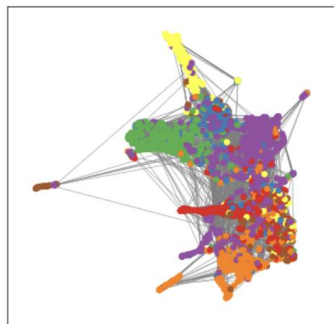
Bianchi, F. M. et al. "Spectral clustering with Graph Neural Networks for Graph Pooling", 2020.

Tsitsulin, A. et al. "Graph clustering with graph neural networks", 2023.

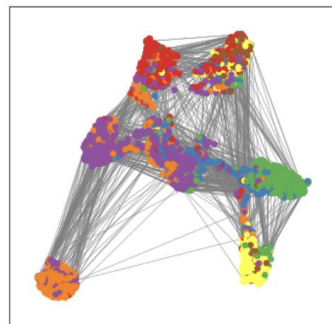
Hansen, J. B. et al. "Total Variation Graph Neural Networks", 2023.

Comparison

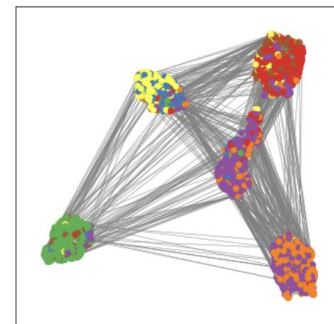
Cora



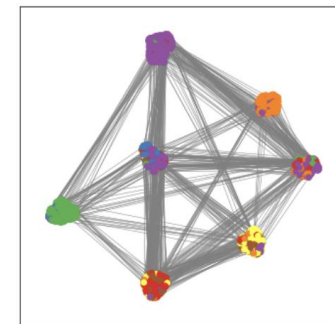
(e) DiffPool



(f) MinCutPool

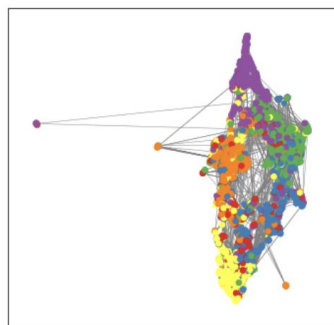


(g) DMoN

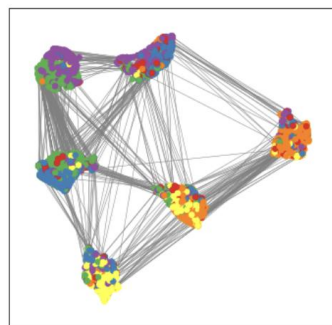


(h) TVGNN

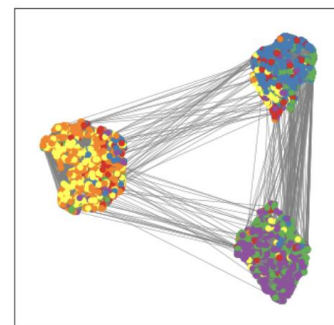
Citeseer



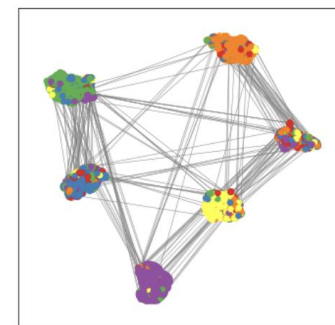
(e) DiffPool



(f) MinCutPool

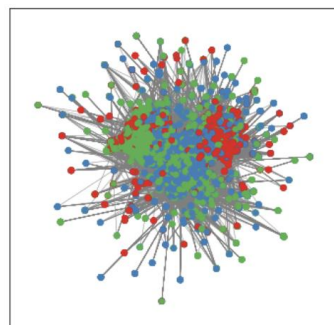


(g) DMoN

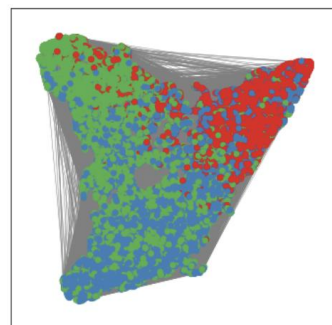


(h) TVGNN

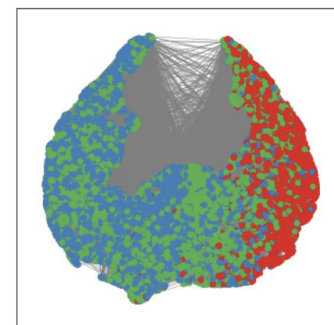
Pubmed



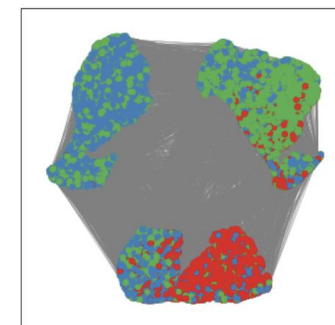
(e) DiffPool



(f) MinCutPool



(g) DMoN



(h) TVGNN

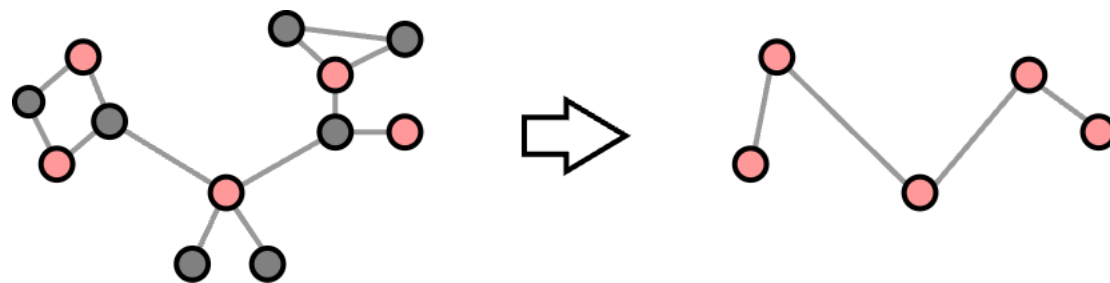
Pros and cons

- ✓ Flexible, retains all graph information
- ✓ Good performance in downstream tasks
- ✗ High space complexity
- ✗ Fixed size in pooled graphs

Pros and cons

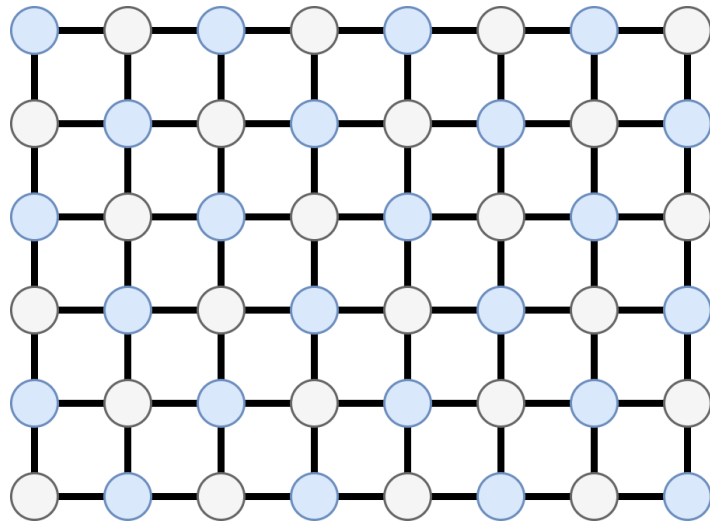
- ✅ Flexible, retains all graph information
 - ✅ Good performance in downstream tasks
 - ❌ High space complexity
 - ❌ Fixed size in pooled graphs
- 🕶️ BN-Pool: a Bayesian Nonparametric Approach for Graph Pooling
Open talk by **Daniele Castellana**

$1\text{-over-}k$



1-over- k

- Extends 1-over- k sampling from regular structures to graphs



Regular grid

1-over-2

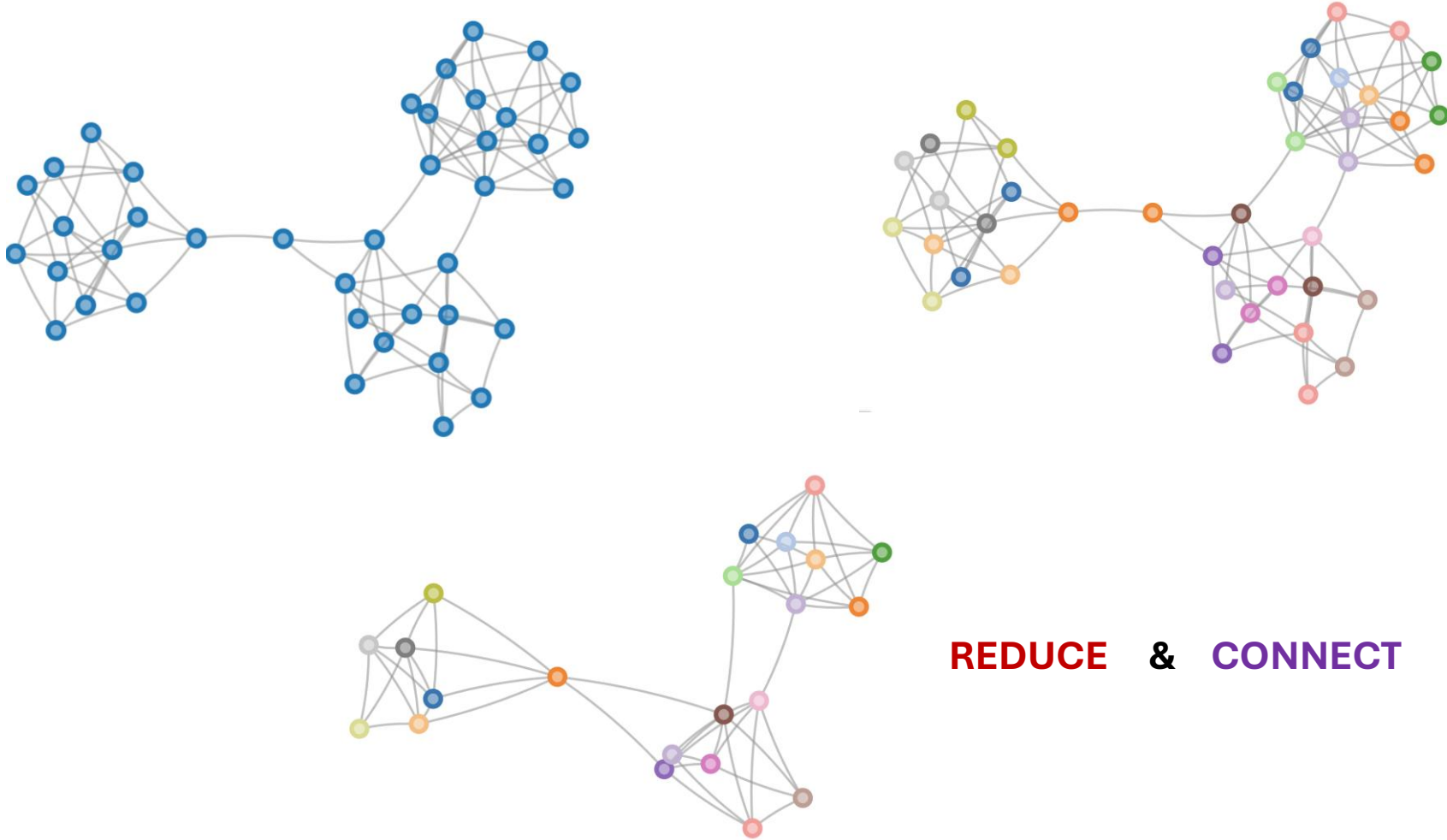


Sequence

1-over-4

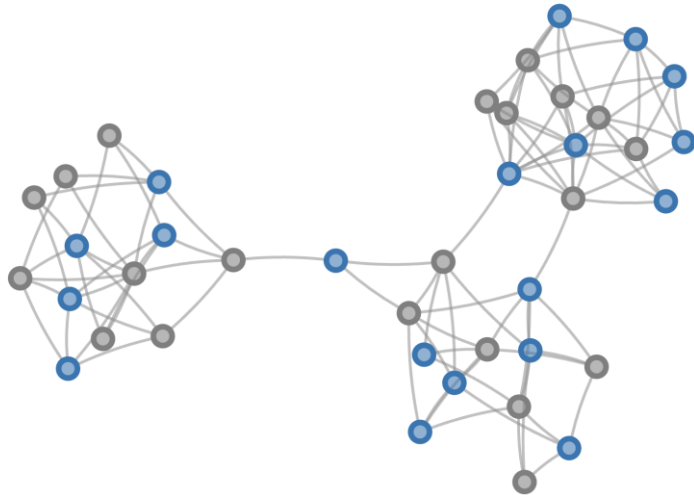
Grclus

No feats are
considered!



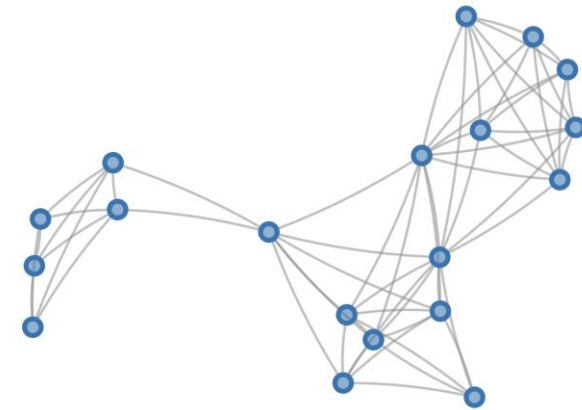
NDP – Node Decimation Pooling

Solution to MAXCUT and node coloring



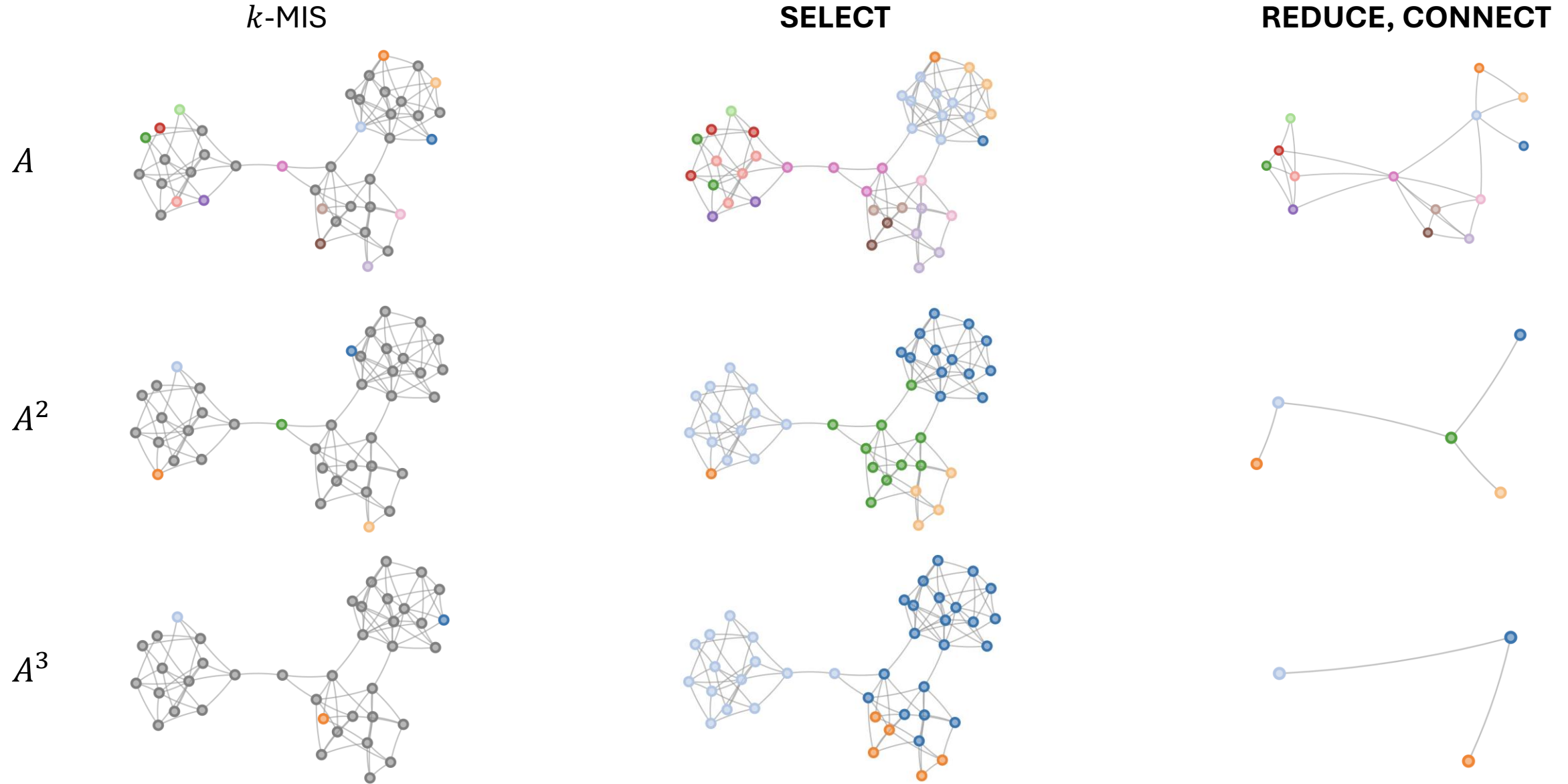
SELECT

Kron reduction

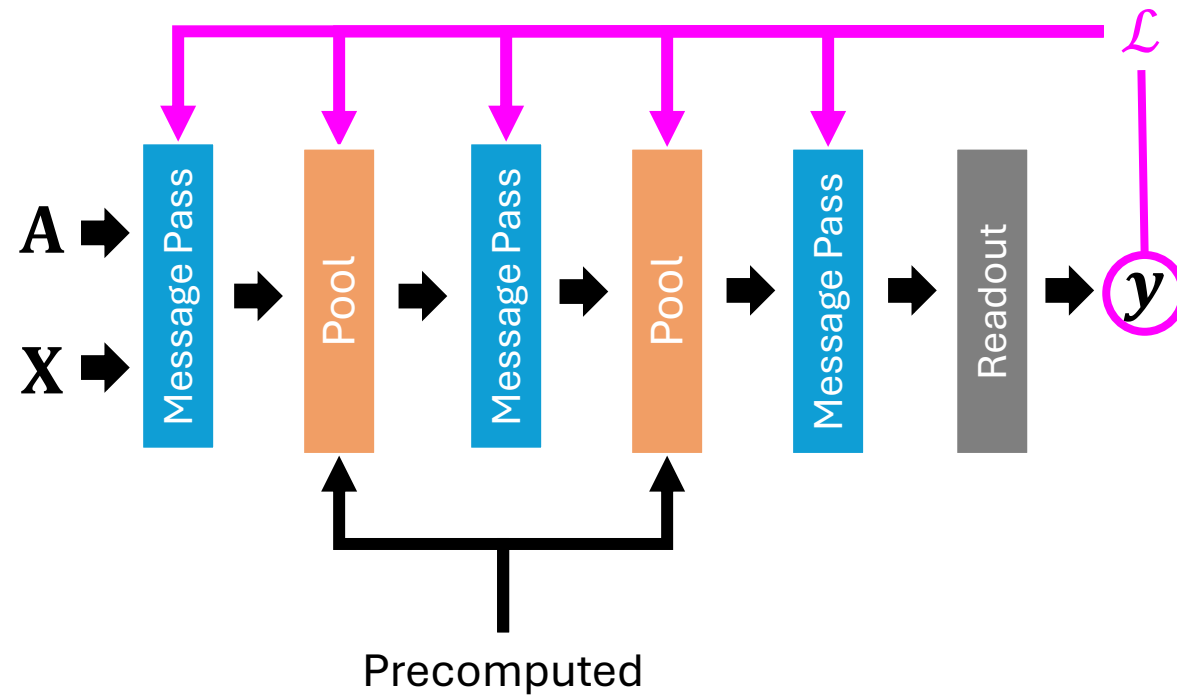


REDUCE & CONNECT





k -Maximal Independent Sets (MIS)



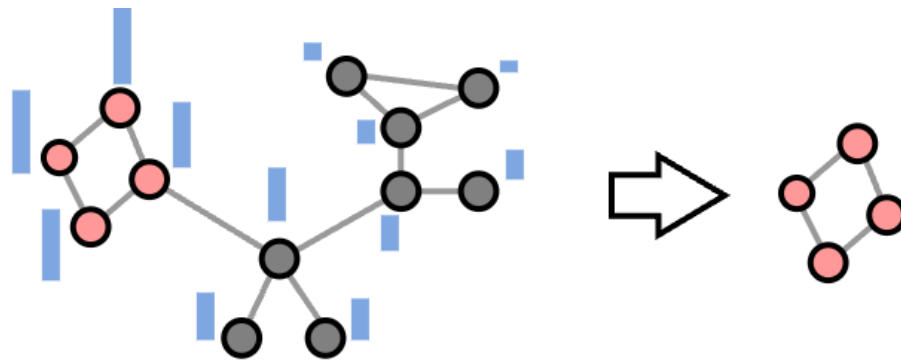
Training



Pros and cons

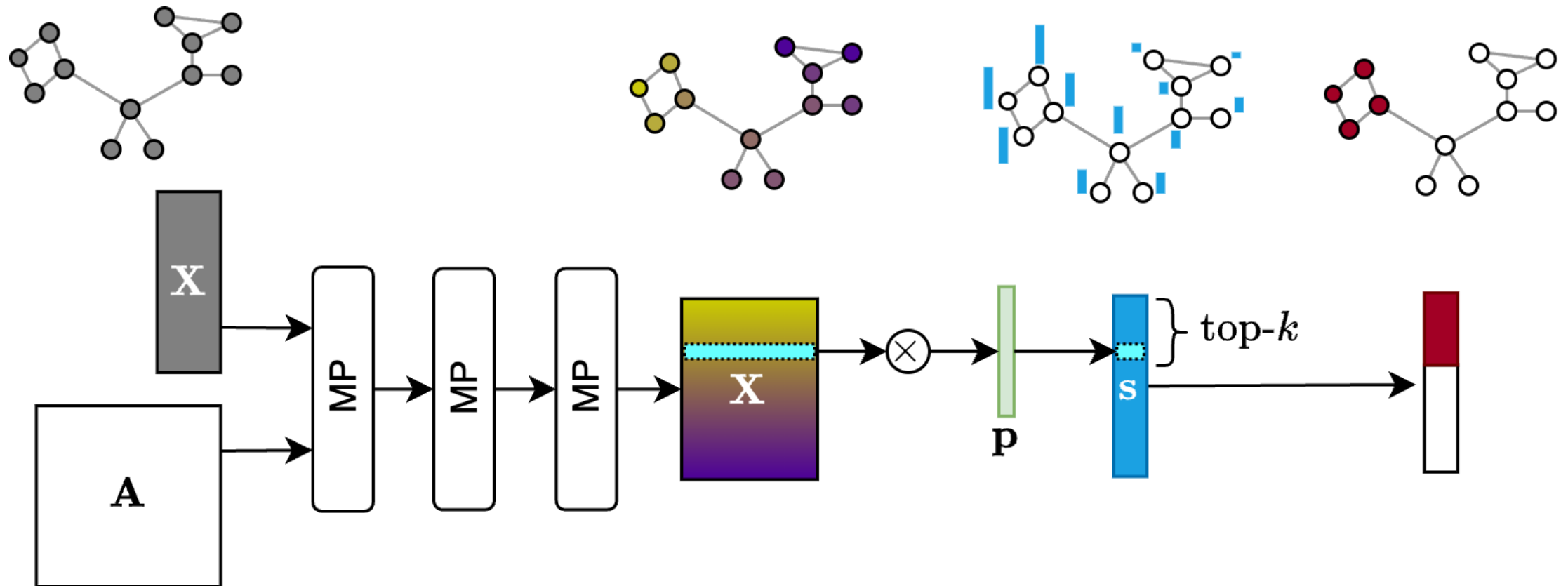
-  Precomputed, very fast training.
-  Lack of trainable parameters are good for small datasets.
-  Lack of flexibility
-  Does not account for node features and downstream task

Scoring-based



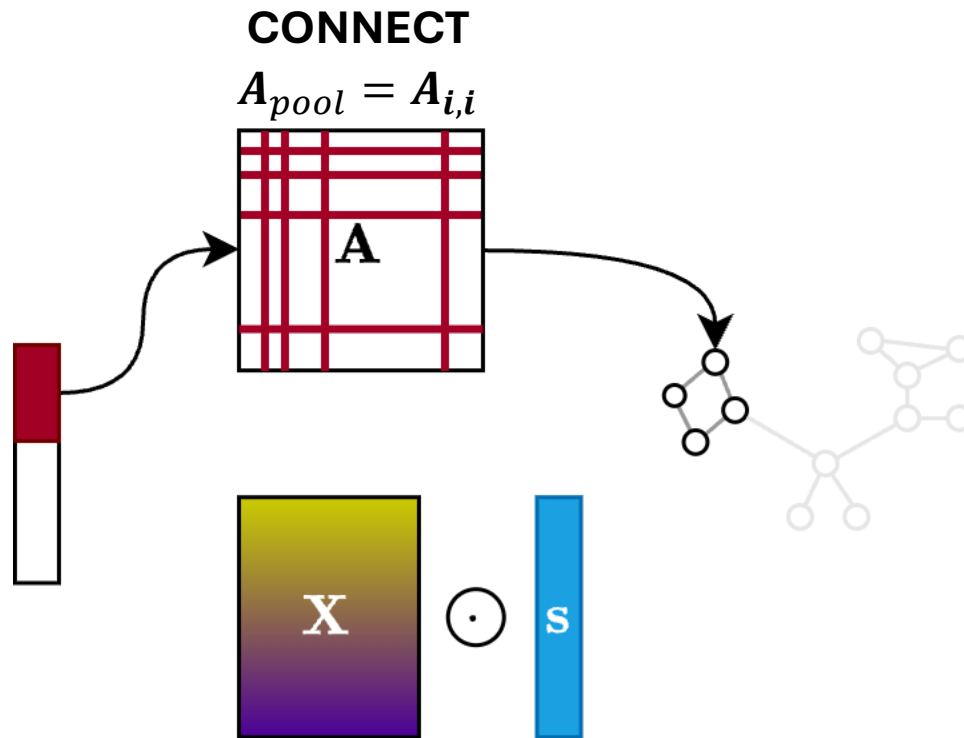
Select

- Assigns a score to each node and keep nodes with highest score



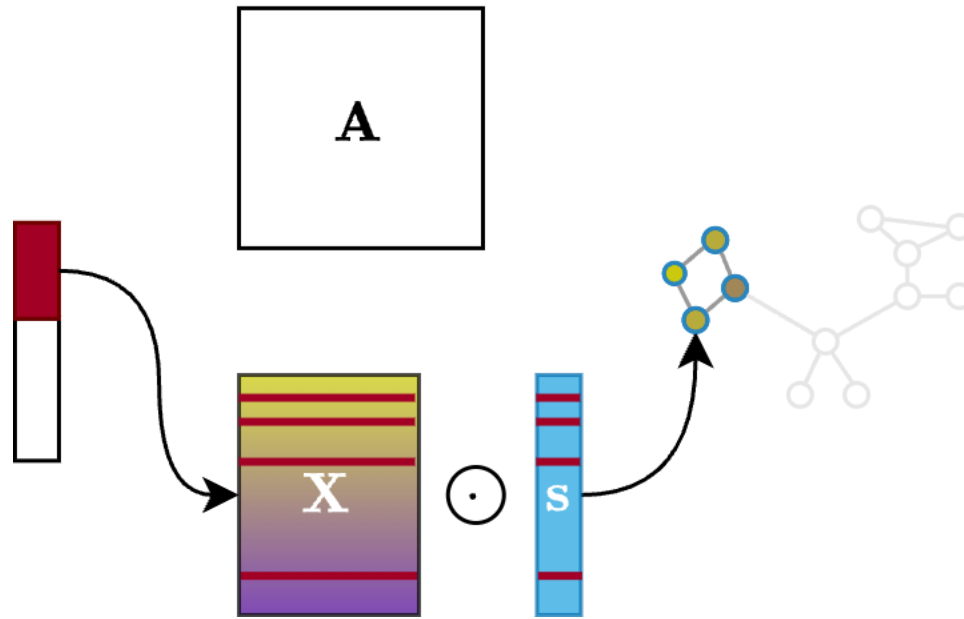
Connect, Reduce

$$i = \text{topk}(s)$$



Connect, Reduce

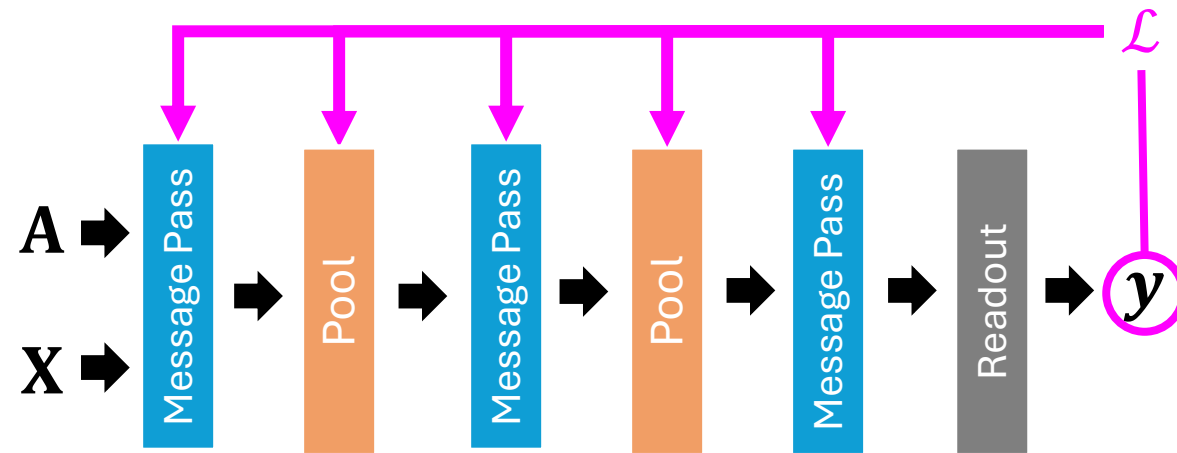
$$\mathbf{i} = \text{topk}(\mathbf{s})$$



REDUCE

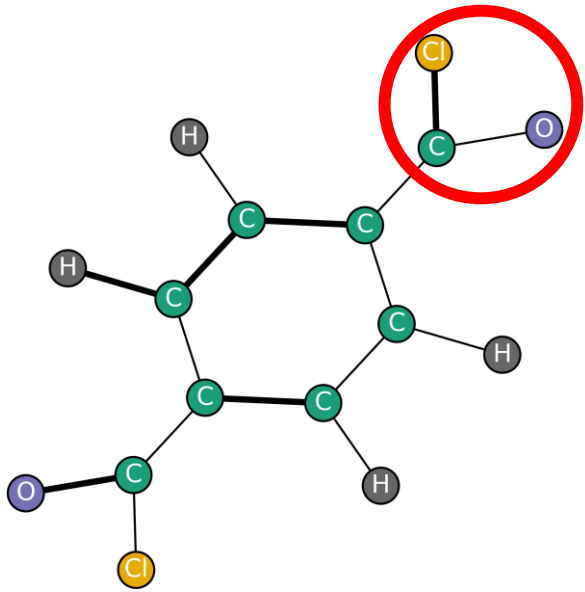
$$\mathbf{X}_{pool} = \mathbf{X}_i \odot \mathbf{s}$$

Training

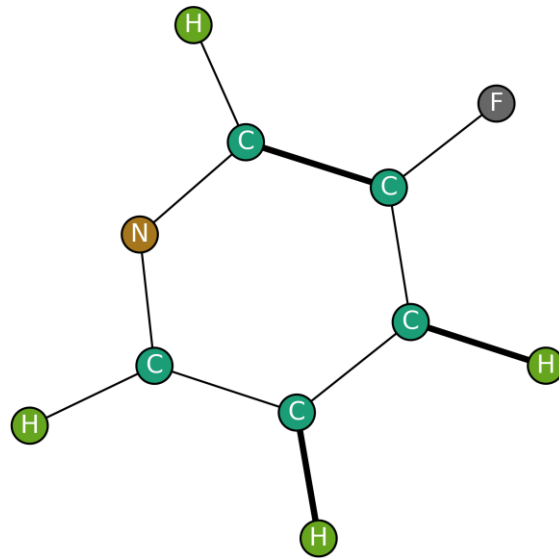


When does it work?

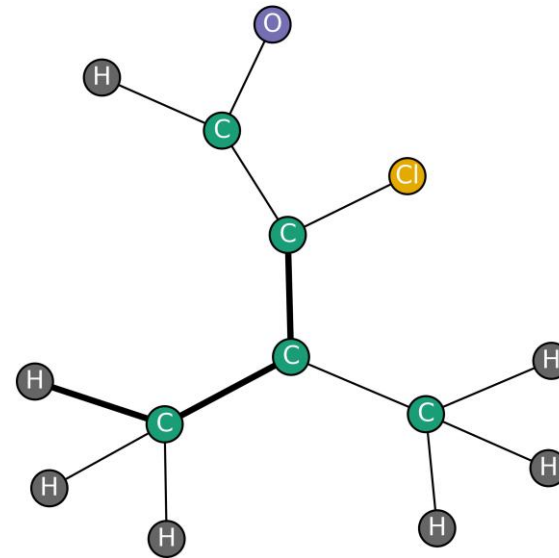
- Different scoring-based methods compute the scores differently.
- However, pooled graph are chunks of connected nodes.
- Works e.g., when the class is given by a specific substructure.



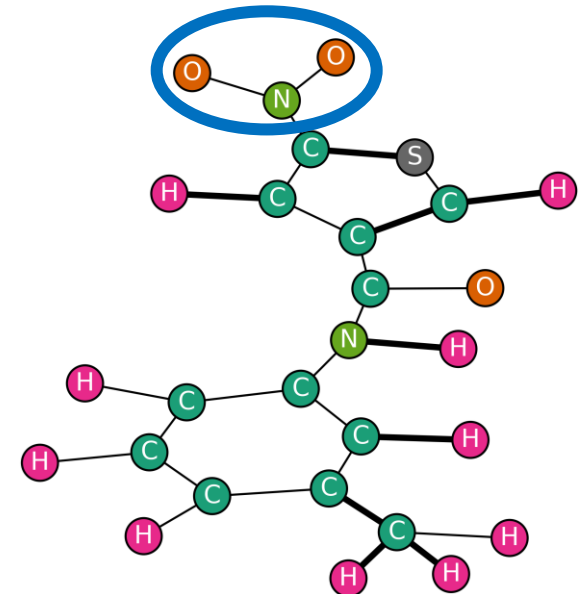
1



0






0






2

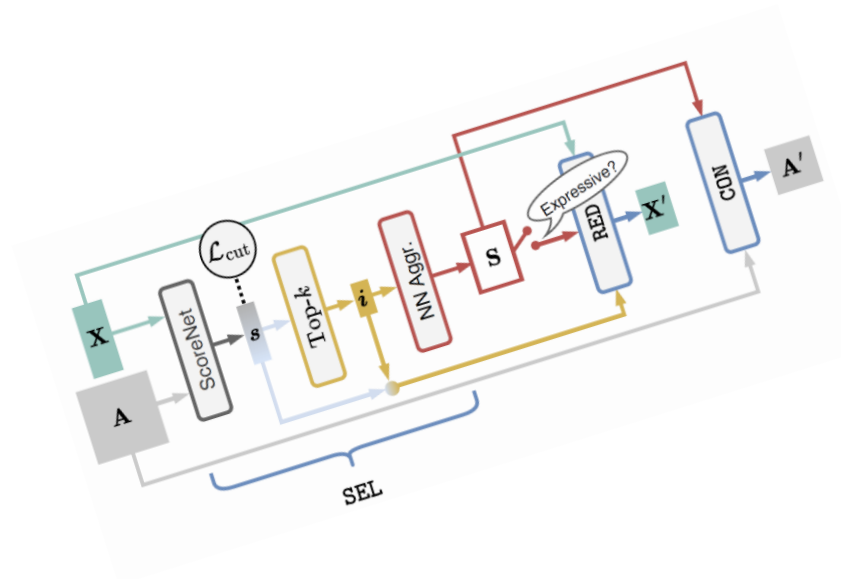
Pros and cons

-  Few parameters, low computational complexity
-  Completely discard some graph information
-  Fails in tasks where preserving the graph structure matters

Pros and cons

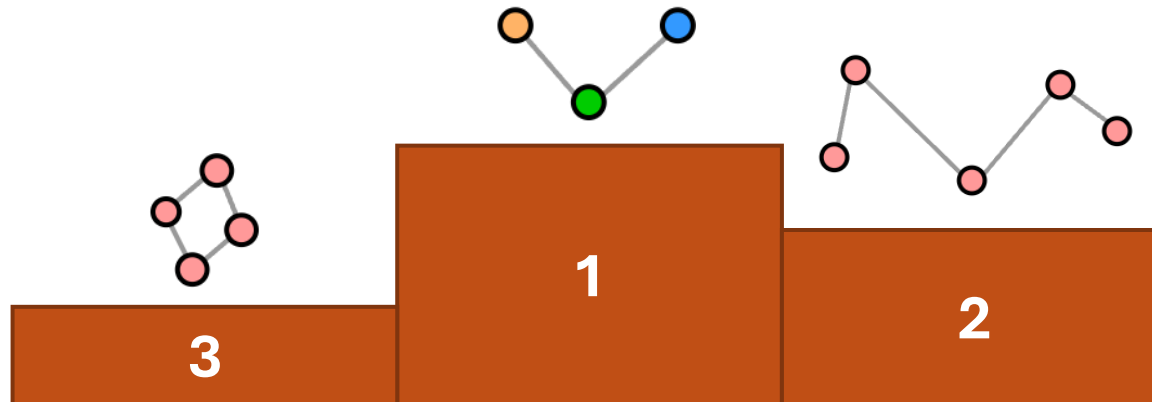
-  Few parameters, low computational complexity
-  Completely discard some graph information
-  Fails in tasks where preserving the graph structure matters

 MaxCutPool



come to the poster! 



Evaluation Procedures



Evaluation procedures 1/4

 How to measure the performance of a pooling method?

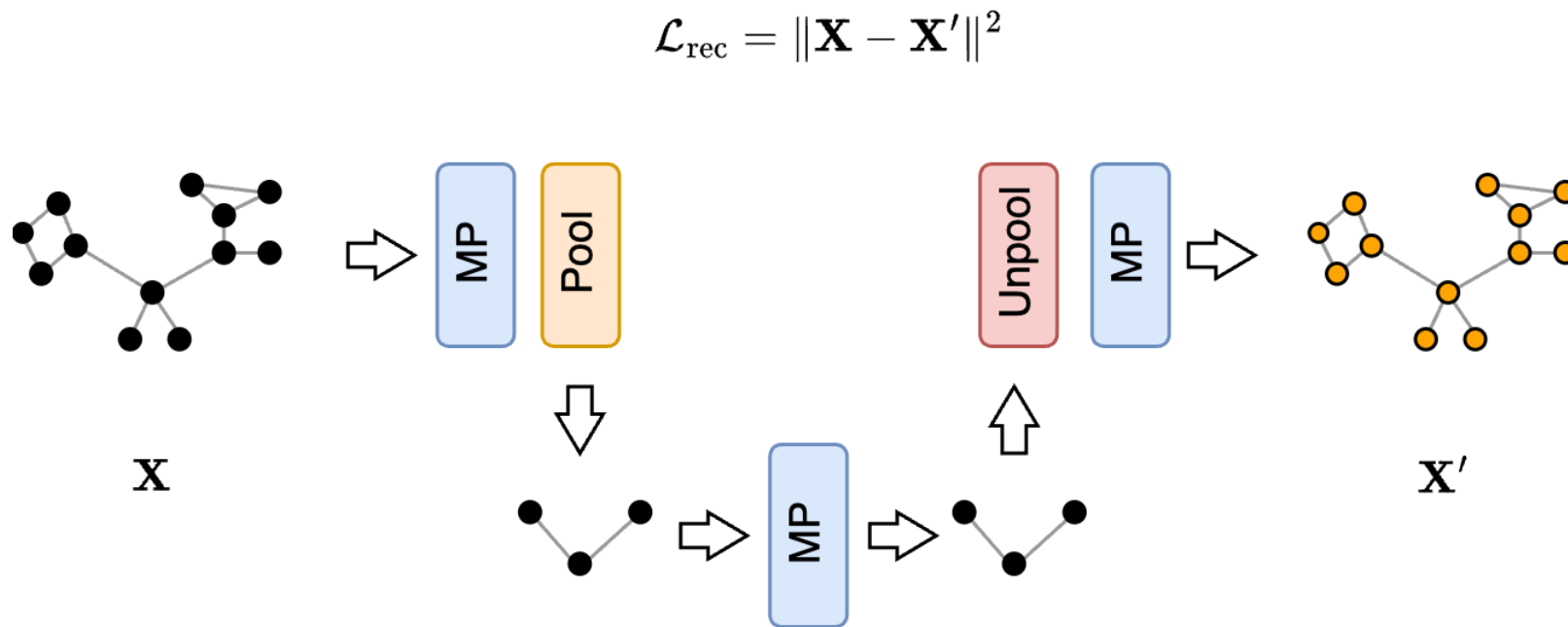
1. Performance of GNN with pooling layers on downstream tasks (graph classification, regression, etc...).

-  Empirical and indirect evaluation.
-  Difficult to separate the effect of pooling from other GNN components.

 Soft clustering methods usually perform better

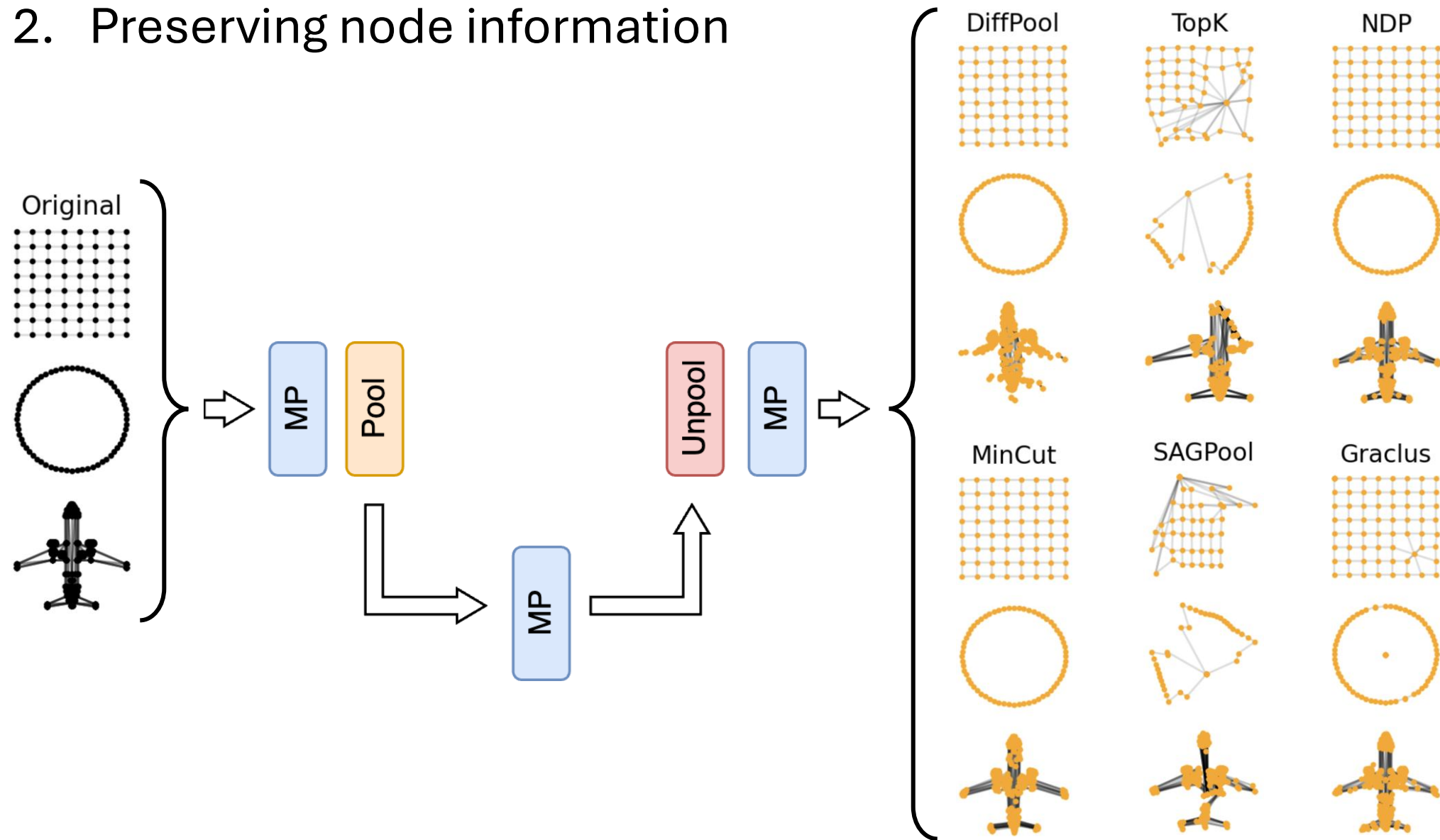
Evaluation procedures 2/4

2. Preserving node information



Evaluation procedures 2/4

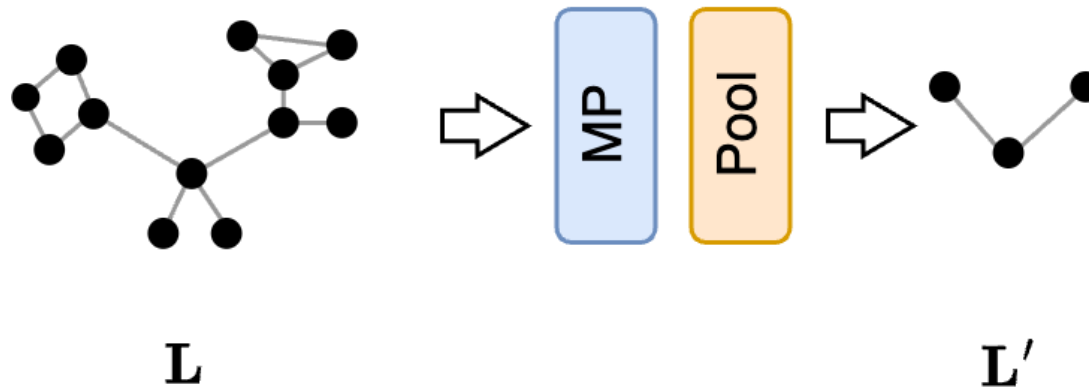
2. Preserving node information



Evaluation procedures 3/4

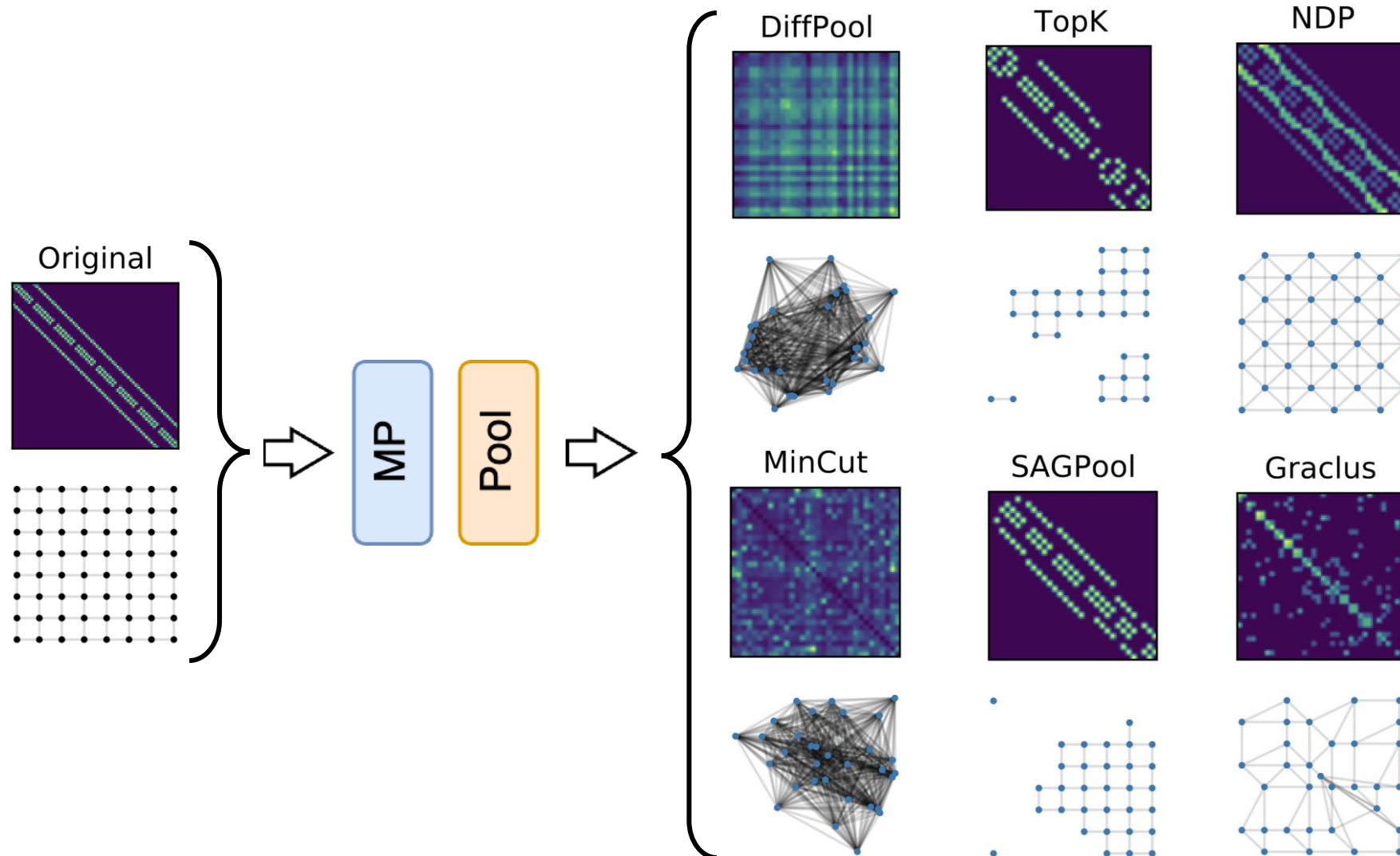
3. Preserving topology

$$\mathcal{L}_{\text{struct}} = \sum_{i=0}^D \|\mathbf{X}_{:,i}^\top \mathbf{L} \mathbf{X}_{:,i} - \mathbf{X}'_{:,i}^\top \mathbf{L}' \mathbf{X}'_{:,i}\|^2$$



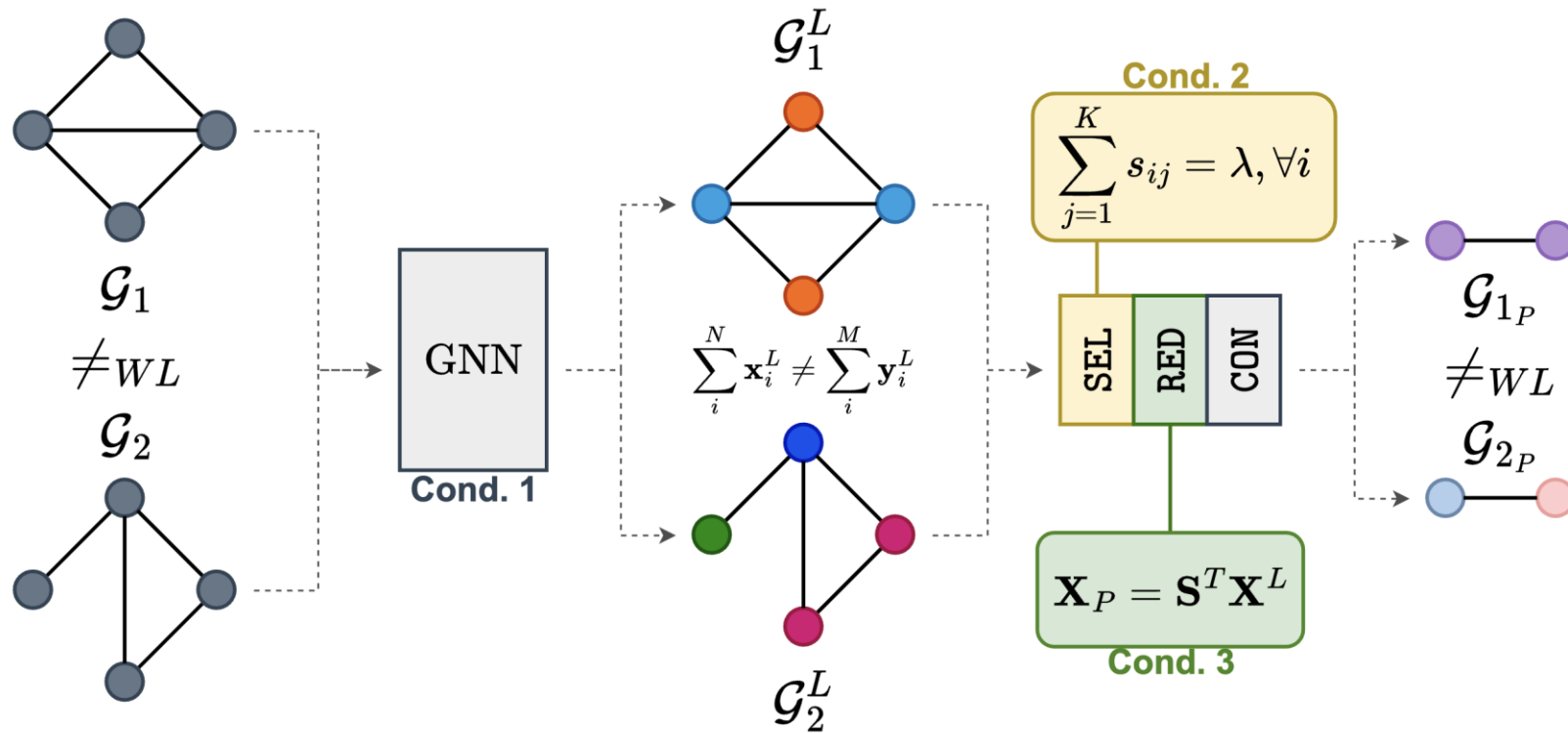
Evaluation procedures 3/4

3. Preserving topology

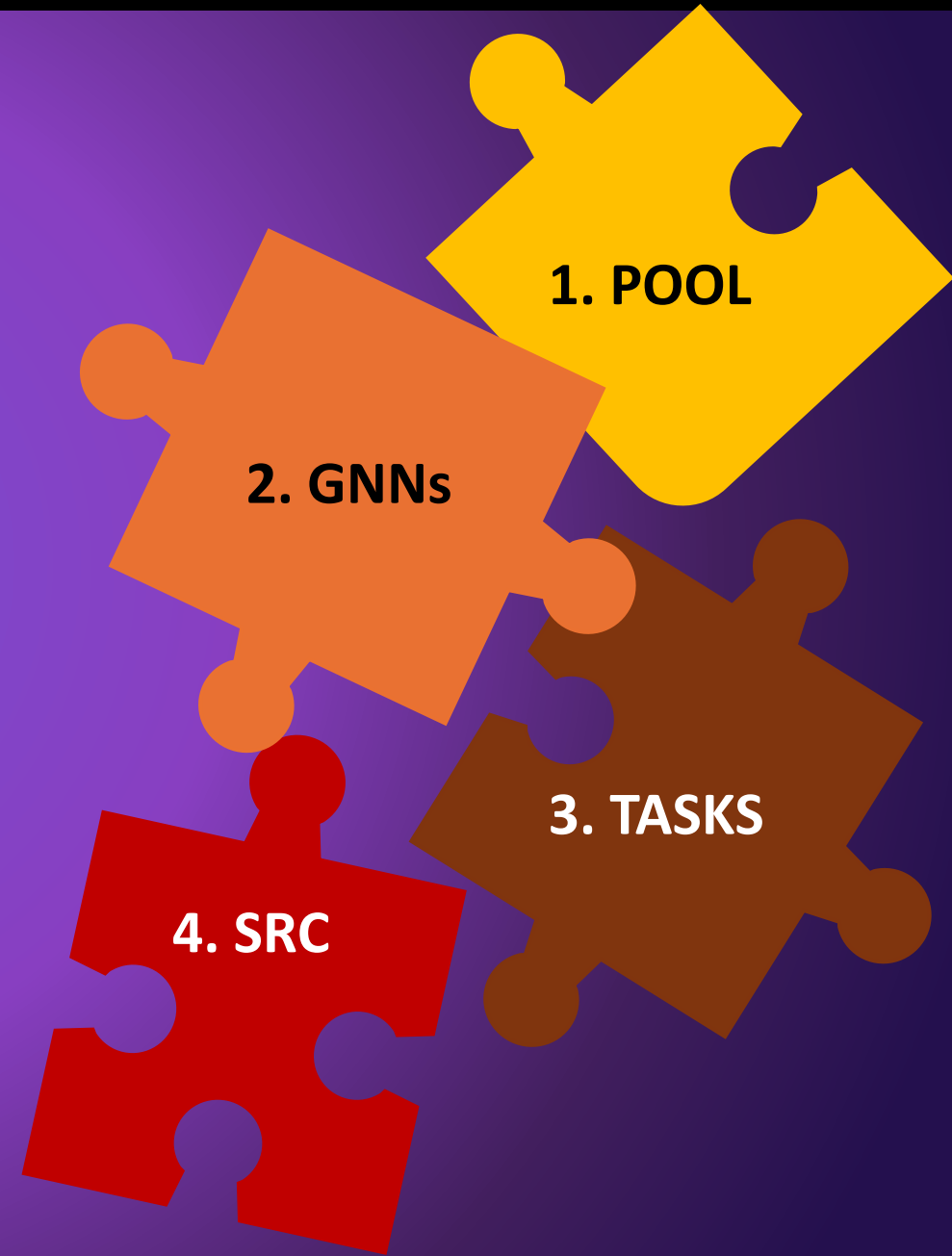


Evaluation procedures 4/4

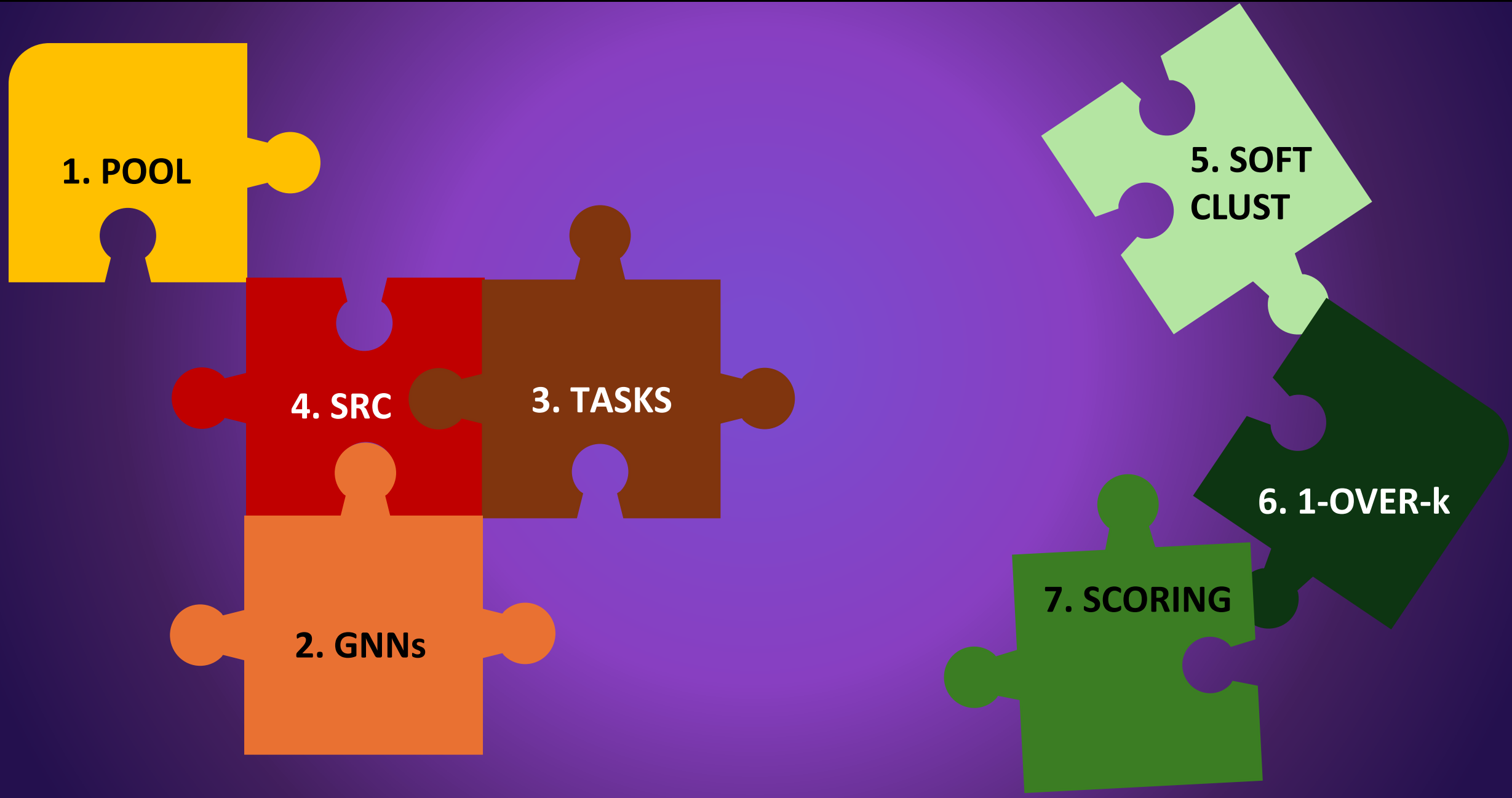
4. Expressiveness



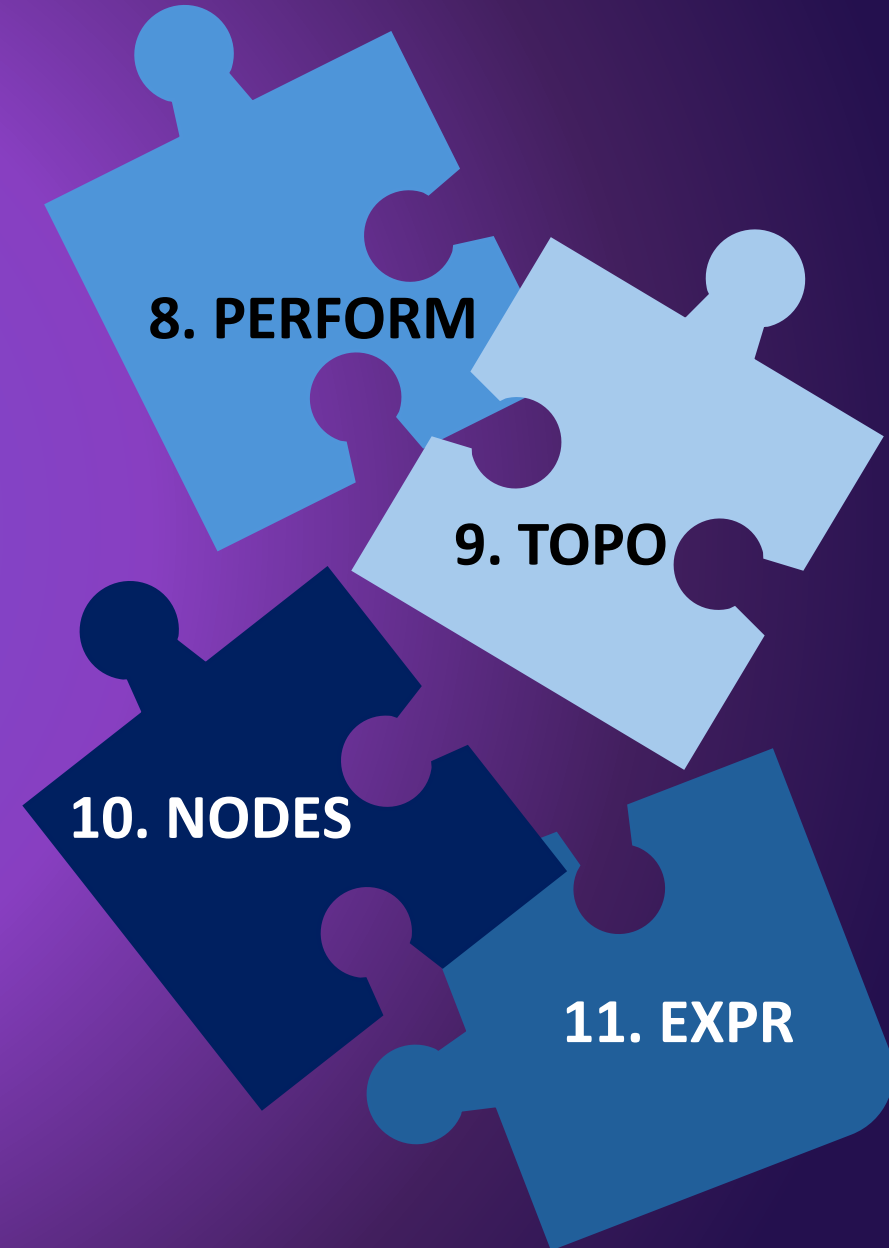
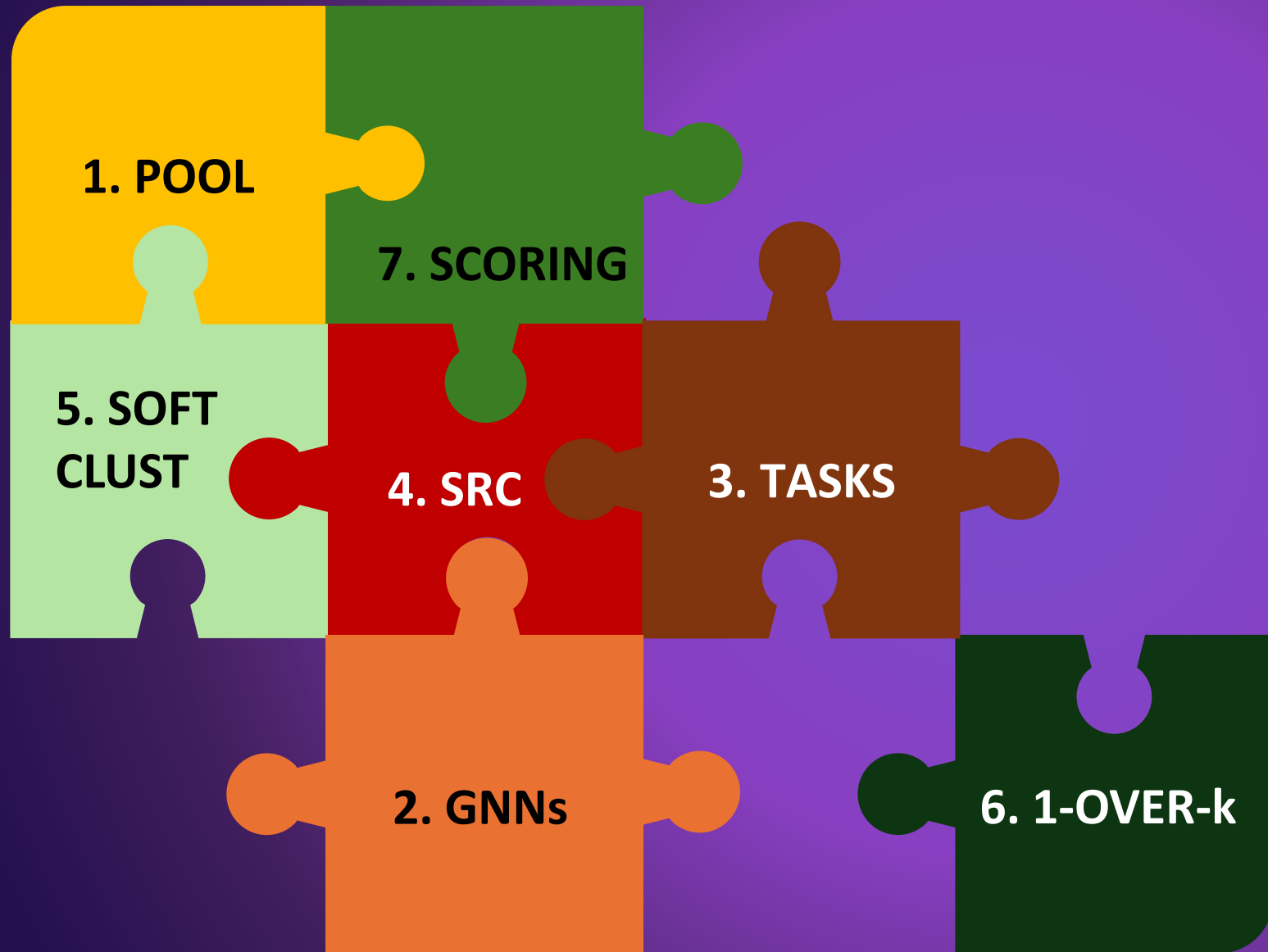
Summary



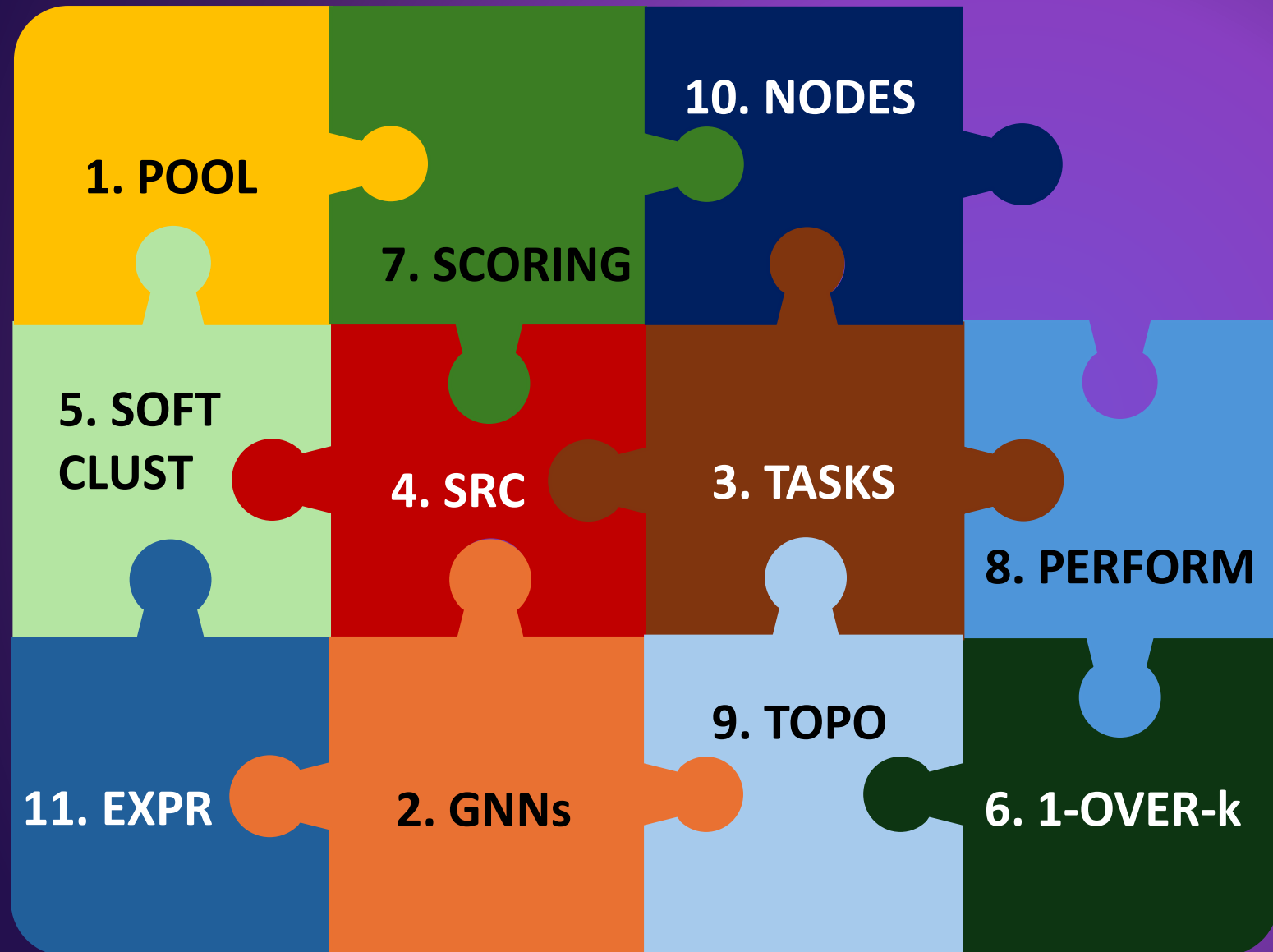
Summary



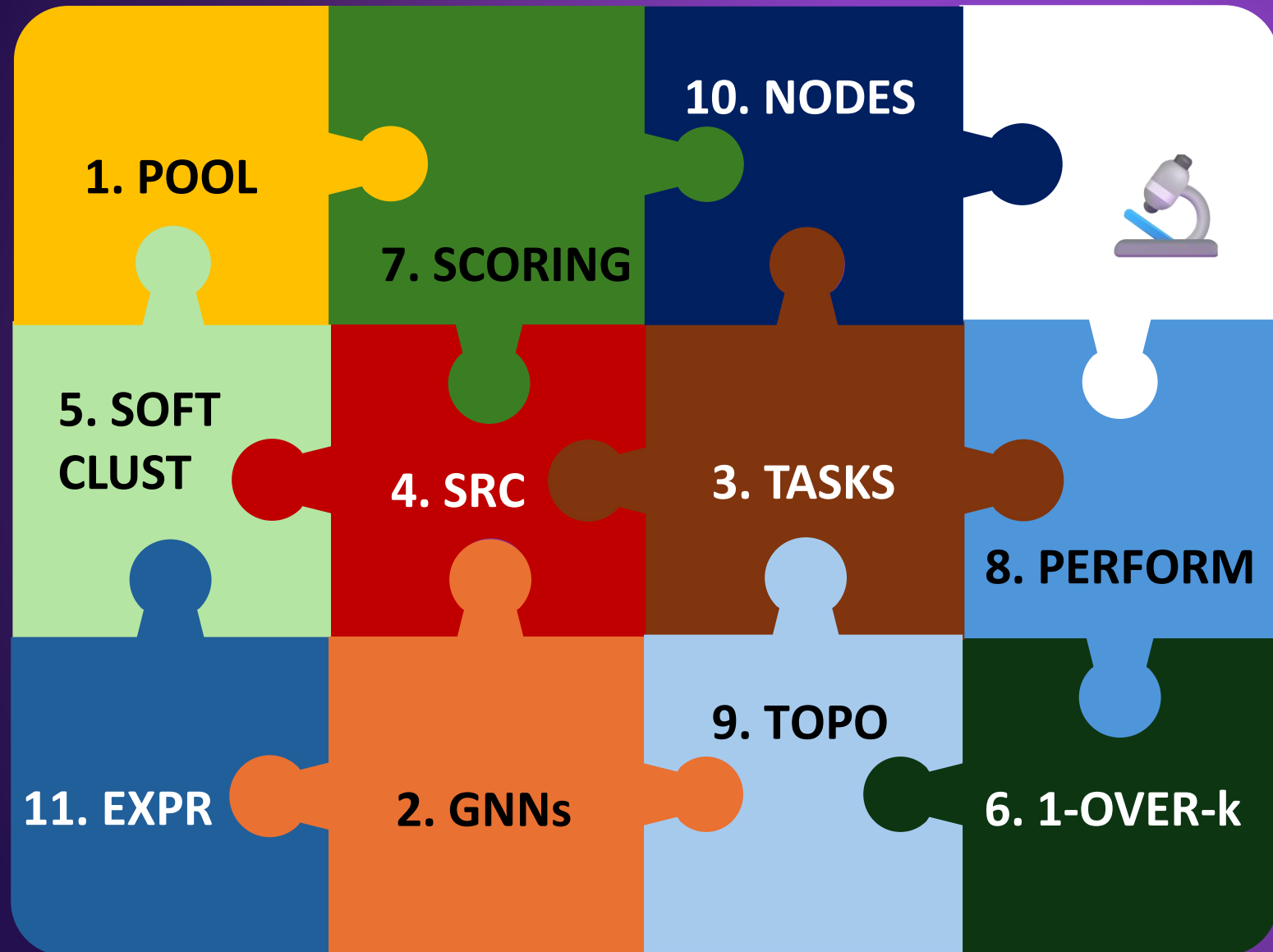
Summary



Summary



Summary



The End



<https://gnn-pooling.notion.site/>



Northernmost Graph Machine Learning Group

<https://ngmlgroup.github.io/>